



The Pack's First Three Months

A Cub Scout Leader's Guide for Starting a New Pack

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Welcome to Cub Scouting!

This booklet will help you get your new or reorganized Cub Scout pack off to a great start. First impressions are important—and especially in Cub Scouting. If the first few meetings are fun—for you and for the Cub Scouts—everyone will want to come back for more. And with a good start and everyone feeling enthusiastic, future meetings will get easier and easier.

Equally important to a good start is Cub Scout leader training. If you haven't already, take a look at the Cub Scout Leader Fast Start videotape (No. AV-01V022) for your volunteer duty before your first meeting. Fast

Start will complement this book by providing you with an idea of what Cub Scouting is all about and what happens at meetings. You'll also want to find out about Cub Scout Leader Basic Training, which will give you more insight into the wonderful world of Cub Scouting. Leader Specific Training consists of two components—New Leader Essentials, which is completed by all leaders, followed by position-specific training, based on your leadership position in the pack.

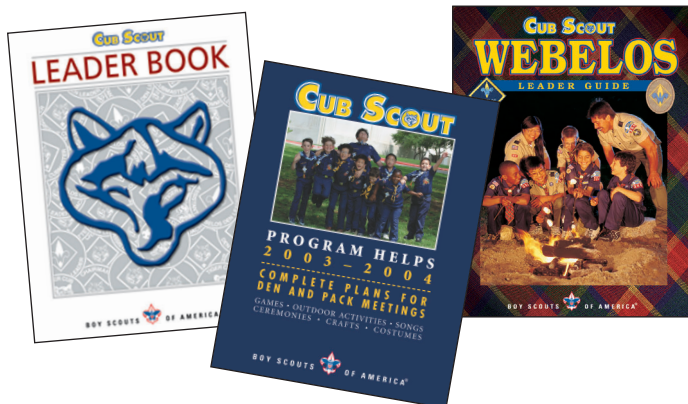
Take advantage of these and other training opportunities as soon as possible!

Let's Get Started

THE ESSENTIALS

Many Cub Scouting resources are available to help make your volunteer role easier and more enjoyable. These may be in printed or video form or in the form of personal support. You'll find out more about them when you attend training.

In the meantime, here are a couple of essential items that you will want to buy or borrow as soon as you can. You'll need them to plan meetings beyond these first three months.



Cub Scout Leader Book

Just as boys have handbooks in Cub Scouting, so does the leader. The *Cub Scout Leader Book* is packed with

information about Cub Scouting that you will find helpful, informative, and interesting. The time you take now to look through it will pay off in the future.

Cub Scout Leader How-To Book

The *Cub Scout Leader How-To Book* is packed with games, crafts, stunts, and other ideas for your meetings and activities.

Cub Scout Program Helps

Cub Scout Program Helps is especially helpful for Tiger Cub, Wolf, and Bear den leaders, as well as pack leaders. It offers meeting plans based on monthly themes for every week and every month of the year. After you complete *The Pack's First Three Months*, *Cub Scout Program Helps* will continue offering a quality program. Soon, you'll begin receiving *Program Helps* as part of *Scouting* magazine.

Webelos Leader Guide

The *Webelos Leader Guide* offers meeting plans and projects for each of the 20 Webelos activity badges. Plans are provided so that every Webelos Scout, no matter when he joins a den, will have an opportunity to earn the Arrow of Light Award.



Boys' Handbooks

The boys and their families use their handbooks to learn more about Cub Scouting and to help boys earn Cub Scout advancement awards. First-grade boys (or 7-year-olds) use the *Tiger Cub Handbook*; second-grade boys (or 8-year-olds) use the *Wolf Handbook*; third-graders (or 9-year-olds) use the *Bear Handbook*; and fourth- or fifth-graders (or 10-year-olds) use the *Webelos Handbook*.

PROGRAM PLANNING

As with most things, *planning* is a key ingredient to the success of Cub Scouting. Cub Scouting helps make planning easier by providing monthly themes around which you can plan your meetings.

Successful packs have an annual plan, and you will want to establish that plan after you get your pack going. For now, here are some steps toward your monthly plan.

Roundtable

The roundtable is a monthly gathering of Cub Scout leaders from all over your area. They meet to share ideas, successes, and program possibilities related to the next month's Cub Scout theme as well as information about upcoming events in your area. Find out about the roundtable, and be sure that at least one representative of your pack is there to pick up information and ideas. Of course, it's best if all leaders attend so that they can gather and exchange as many materials, resources, and ideas as possible in preparation for the ...

Monthly Pack Leaders' Meeting

All pack leaders are encouraged to get together once a month to discuss and coordinate plans for upcoming pack meetings and activities. The pack leaders' meeting is usually held one or two weeks before the pack meeting so that final details can be checked and plans can be made for next month's pack meeting. Also, plans and themes are developed for the ...

Weekly Den Meetings

Dens are groups of six to eight boys that meet each week, usually for about an hour at a school, church, leader's home, or other convenient place. Den meetings are led by a den leader and assistant den leader. Tiger Cub dens use Tiger Cub adult partners for shared leadership. At the weekly den meetings the Tiger Cubs, Cub Scouts, and Webelos Scouts participate in a variety of age-appropriate activities. They also plan and practice for their part in the ...

Monthly Pack Meeting

Once a month all of the Tiger Cubs, Cub Scouts, Webelos Scouts, and their families gather for a pack meeting. Pack meetings have three main purposes: to recognize the achievements of the boys, to show off the things the boys have done at den meetings, and to provide fun for the entire family.

Each pack meeting should have a theme around which all the activities are organized. For your first three months we have provided the themes "Cub Scouts All," "Exploring Your Neighborhood," and "Cub Scout Circus." After that, you can use your *Cub Scout Program Helps* for theme ideas. Webelos Scout dens may work on Communicator and Fitness activity badges.

Be careful not to waste valuable fun time at pack meetings by making lots of announcements and speeches that boys don't want to hear and adults won't remember. Many successful packs distribute a pack newsletter or information flier with the details of upcoming activities and meetings. Since growing numbers of people have access to the Internet, consider using e-mail to share information with your pack families.

Try to keep your pack meetings to an hour and "send 'em home while they're still having fun!"

Sounds like a lot of work and time, but keep in mind that if meetings are well-planned, they will be short, fun-filled, and worth every minute.

MORE ABOUT DEN MEETINGS

Tiger Cub Den Meetings

Tiger Cub den meetings have eight parts.

BEFORE THE MEETING

The purpose of this part of the meeting is to give the den leader and host adult partner time to make preparations, gather supplies, set out the U.S. flag and den

flag, and take care of any last-minute details before the boys and their adult partners arrive.

GATHERING

Now is the time for an activity or game that keeps the boys interested and busy while everybody else arrives.

OPENING

Begin the program year with the den reciting the Cub Scout Promise or Tiger Cub motto. Later in the year, vary the opening with the Pledge of Allegiance or a song. As the Tiger Cubs get closer to becoming Cub Scouts, they might practice the Law of the Pack in unison.

SHARE

Let each boy share some of the things that he has done with his adult partner since the last den meeting.

DISCOVER

Conduct the activity that the den leader and host Tiger Cub–adult partner team have planned, such as a Go See It, project, or game that the den can do together.

SEARCH

Leaders will talk about the plans for the Go See It and the next den meeting. Give the date, time, place, and any other important information for the next den meeting.

CLOSING

During the early part of the year, close the meeting with the Cub Scout Promise or Tiger Cub motto. Later in the year, use your own closing or the Law of the Pack.

AFTER THE MEETING

The den leader and host adult partner review the events of the meeting and finalize plans for the next meeting and the upcoming pack meeting.

Cub Scout Den Meetings

Cub Scout den meetings have seven parts.

BEFORE THE MEETING STARTS

Before each den meeting the den leadership team has a chance to make final preparations. This can take place the night before, or just before, the meeting. Make sure that you have everything you need and that the meeting room is completely ready before the Cub Scouts and families arrive.

Remember what we said about first impressions?

WHILE CUB SCOUTS GATHER

It is important for active, excited Cub Scouts to have something worthwhile to do as soon as they arrive. It could be a trick, a puzzle, or a simple game. This is a good time to let the boys have fun but still accomplish several “business” details, such as taking attendance, collecting dues, and recording achievements or electives.

OPENING

A formal opening is important because it lets the boys know that the meeting has started. A good opening may also provide a chance to help meet the “citizenship” part of Scouting’s aims, or to set the stage for the month’s theme. The opening period may also be a good time for an occasional uniform inspection.

BUSINESS ITEMS

Right after the opening is the time to discuss den business. Usually, during the first meeting of the theme, business items would include pack and den meeting theme ideas, plans for the den’s part in the upcoming pack meeting, and plans for special den activities. Later, it could be a time for denner elections, creating a den yell or cheer, or playing a game.

This may also be an appropriate time to check advancement and record progress if you couldn’t do it earlier. But remember to keep this part of the meeting short!

ACTIVITIES

Games, tricks, puzzles, and challenging handicrafts are great ways for boys to use their energy and to accomplish learning goals such as teamwork, sportsmanship, personal fitness, and “doing your best.” Often, boys can take home projects they started at den meetings to finish with their families.

Now might also be the time when the den practices its part for the pack meeting. Remember, when planning your part in the pack meeting, try to get everyone involved—especially parents and other family members.

CLOSING

A good den meeting closing can provide time for a Cub Scout to reflect, be recognized for achievement, or maybe even learn a new skill, such as folding the U.S. flag. Closings can be solemn, patriotic, inspirational, or fun. It’s a good idea to invite the parents who are arriving to pick up their sons and the parents who helped with the meeting to join the den for the closing.

The relative quiet of the closing portion of the meeting is a good time to remind Cub Scouts of upcoming pack and den activities. Keep in mind that you are dealing with second- and third-graders, so the reminders should also be in written form for their parents.

AFTER THE MEETING

Immediately after the den meeting is the time to sit down with the den chief and assistant leaders to evaluate the meeting, talk about the next meeting, and update records while things are still fresh in your mind.

Notice that there was no specific mention of advancement other than record keeping. In Cub Scouting, most advancement occurs at home with the parents and family. The den meeting can accomplish an occasional advancement activity. The *Wolf Handbook* and *Bear Handbook* are each filled with more than 200 pages of quality family time ideas that can be done at home. Don't "steal" this opportunity from the boys' families. Boys get their daily fill of structured bookwork at school, so den meetings should be fun, with some learning on the side.

Webelos Den Meetings

Webelos dens are similar in many ways to Cub Scout dens, so read the section above on Cub Scout den meetings. There are a few differences, however. Webelos Scouts are older and are looking for something different. Boys now complete advancement requirements primarily during the den meetings rather than at home. These are the parts of a Webelos den meeting:

BEFORE THE MEETING STARTS

Make sure that you have everything ready and that the meeting room is prepared before the Webelos Scouts arrive.

GATHERING

As is the case with Cub Scouts, arriving Webelos Scouts should have something to do right away. Tricks, games, puzzles, or practicing the Boy Scout joining requirements should keep them busy.

OPENING

In addition to getting the meeting off to a formal start, the opening can be another good time to practice the Scout Oath and Law. After the ceremony, roll call, uniform inspection, or dues collection may be appropriate.

ACTIVITY BADGE FUN

Activity badge fun is the heart of the meeting. This is a time for instruction, practice, games, and contests related to the activity badge the boys are working on. Consider asking an adult who has knowledge or skill related to your activity badge to help out as an activity badge counselor.

PREPARATION

This is when you can practice for your den's part in the pack meeting and/or for upcoming projects or activities.

CLOSING

Take this time for announcements and for a formal end to your meeting. A good closing can get some strong messages out to your Webelos Scouts about the aims of Scouting—citizenship training, character building, and personal fitness.

AFTER THE MEETING

Den leadership should evaluate the meeting and review plans for the next meeting and upcoming projects.

Cub Scouts All:

FIRST MONTH'S PACK MEETING

No matter what grade a boy is in when he chooses to join Cub Scouting, he needs to earn an award during this first month as he starts along the Scouting trail. First-grade boys will begin their adventure in Scouting by earning the Tiger Cub belt totem. Boys in all other grades will complete the Bobcat requirements, which include learning the fundamentals of Cub Scouting. Keep in mind that all Cub Scouts should do these requirements with their parents at home. The den meeting plans will include practicing the requirements at meetings, but parents should still approve their completion in the boys' books.

PLANNING THE PACK MEETING

Since this is your first month, you will want to have a first pack leaders' meeting to plan for this month's den meetings. Take a look at the den and pack meeting plans on the following pages, and make sure that everyone is comfortable and that assignments are made for the pack meeting.

If you haven't already, this might be a good time to watch *The New Cubmaster* portion of the Fast Start video for a look at a pack meeting ...

Remember to give every den, including the Tiger Cub den, something to do at the pack meeting. Involve everyone, including parents.

You will also want to review next month's meeting plans.

THE SECOND PACK LEADERS' MEETING

Hold a second pack leaders' meeting one or two weeks before the pack meeting so you can be sure that all final details are covered. You can find pack meeting planning information in the *Cub Scout Leader Book*.

Cub Scout and Webelos den leaders should report any Bobcat badges the boys have earned. Tiger Cub den leaders also report on Tiger Cub belt totems to be presented at the pack meeting. The Cubmas-



ter or a designated pack committee member will then prepare the pack's Advancement Report (No. 34404); also see the *Cub Scout Leader Book* so that awards can be obtained from the local council service center. (This may have to be done earlier if ordering awards by mail.)

Review the pack meeting agenda and be sure that assignments such as room setup, gathering activity, ceremony materials, and game leadership are covered. If possible, decide which announcements should be in a pack newsletter for distribution at the pack meeting. Consider including information such as calendar items and pack budget reports (see the *Cub Scout Leader Book* for information about budgets).

Review plans for next month's meetings and make assignments. Review training opportunities within your district or council. Review district or council activities in which your pack may participate—such as council-organized family camping or district outdoor fun events.

THE PACK MEETING

Preopening. Set up the room so that boys of each den sit together with their family members. Have a welcoming committee at

the door and provide name tags if desired. Set up den displays of things that the Cub Scouts have made during the month.

Opening. The committee chair introduces the Cubmaster. The Cubmaster asks denners to come forward and lead the pack in the Pledge of Allegiance.

Introductions. The Cubmaster introduces pack leaders, and if the pack is small enough, family members introduce themselves.

Den Yells. Ask each den, in turn, to give its den yell.

Song. Sing "[The Cub Scout Went Over the Mountain](#)."

Tiger Cub Induction Ceremony. The Cubmaster calls eligible Tiger Cubs and their adult partners forward and performs the [Tiger Cub Belt Totem Induction Ceremony](#).

Bobcat Inductions. Call out each new Bobcat's name and invite him and his family forward. Use the [Standing Together ceremony](#).

Recognitions. The Cubmaster presents the Communicator activity badge to eligible Webelos Scouts.

Game. Everyone (parents too!) plays [Balloon Burst Relay](#), or choose another game from the *Cub Scout Leader How-To Book*.

Closing. Ask all Tiger Cubs, Cub Scouts, and Webelos Scouts to come forward and form a straight line across the front of the room. The Cubmaster asks the boys to raise their hands in the Cub Scout sign and repeat the Law of the Pack. The Cubmaster congratulates the Cub Scouts and parents and closes the meeting.

After the Meeting. Register the boys and parents who want to join the pack. Serve refreshments if desired. Be sure the meeting room is “in better shape than you found it”—and then congratulate yourself on a successful first month in the wonderful world of Cub Scouting!

Tiger Cub Belt Totem Induction Ceremony

Welcome new Tiger Cubs and adult partners to their first pack meeting of the year by presenting boys with their Tiger Cub belt totem.

CUBMASTER: When you become a Tiger Cub, you are just beginning a trail that will lead you through Cub Scouting and into Boy Scouting. One of your first tasks is to learn the Tiger Cub motto, the Cub Scout sign, and the Cub Scout salute. The Tiger Cub belt totem is a symbol of the first part of that trail, the Tiger Cub trail, one that you will walk with your adult partner during the coming year as you Search, Discover, and Share the world around you. Tonight, I present to each of you with this totem to hang on your belt. You will use it to display recognition for all the things that you will learn in Tiger Cubs this year with your adult partner. Please repeat the Tiger Cub motto with me (*all say together*): Search, Discover, Share. Welcome to the adventure of Tiger Cubs!

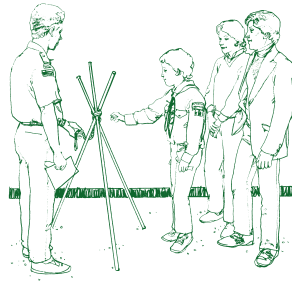
Cubmaster leads the pack in a Tiger Spelldown:

Give me a T ... (*audience yells T!*)
Give me an I ... (*I!*)
Give me a G ... (*G!*)
Give me an E ... (*E!*)
Give me an R ... (*R!*)
What's it spell? ... (*Tigers!*)
What's it spell? ... (*Tigers!*)
What do they say? ... (*R-R-O-A-R!*)

Bobcat Induction Ceremony: Standing Together

Materials: Three straight tree branches or poles about 4 feet long, a 3-foot cord or rope, Bobcat badges and pins

Personnel: The Cubmaster, Bobcats, and their parents



CUBMASTER: Cub Scouts, do you see these three branches? They represent boys, parents, and Cub Scout leaders. (Lash two branches together.) What happens if I let these go? Right, they fall. (Add the third branch to the lashing.) What happens now? The tripod stands.

Our pack is just like the tripod. To be strong, the pack needs parents and good leaders as well as Cub Scouts. May all of us—boys, parents, and leaders—remember this as we recognize our new Bobcats and their parents. (*Give the Bobcat badges to the parents to present to their sons.*)

Webelos Activity Badge Presentation

Webelos Scouts need to be recognized for completion of the Communicator activity badge. Activity badges could be presented attached to a cutout shape of a computer, telephone, or small cardboard model of a megaphone.

CUBMASTER: Through their pack meeting demonstration, our Webelos Scouts have shown us that they have learned much this month about the skill of communicating. We look forward to hearing from them each month at our pack meetings about the many other new skills they will learn as they prepare to become Boy Scouts.

Balloon Burst Relay

Materials: One inflated balloon per participant and one chair per den

Divide den members and their families into equal den teams. Give each team member an inflated balloon. On a signal, the first member of each team runs to a chair about 20 feet away and sits on the balloon until it bursts. He/she then runs back to the starting line and tags the next person, who does the same. The game continues until all the balloons are burst.

No matter what grade a boy is in when he chooses to join Cub Scouting, he needs to earn an award during this first month as he starts along the Scouting trail. First-grade boys will begin their adventure in Scouting by earning the Tiger Cub belt totem. Boys in all other grades will complete the Bobcat requirements, which include learning the fundamentals of Cub Scouting. Keep in mind that all Cub Scouts should do these requirements with their parents at home. The den meeting plans will include practicing the requirements at meetings, but parents should still approve their completion in the boys' books.

Song: “The Cub Scout Went Over the Mountain”

Tune: “For He’s a Jolly Good Fellow”
The Tiger went over the mountain,
The Tiger went over the mountain,
The Tiger went over the mountain to see
what he could see.
But all that he could see, but all that he
could see was ...
The other side of the mountain,
The other side of the mountain,
The other side of the mountain was all
that he could see.
(*Repeat with Bobcat, Wolf, Bear, and
Webelos.*)

Leader Induction Ceremony

Your pack might want to formally welcome its new leadership. Invite your unit commissioner or chartered organization representative to conduct the following short ceremony:

NARRATOR: It takes many different people with lots of different talents working together to make a Cub Scout pack go. Will the following people please come forward? (*Call the names of all registered leaders.*) These people have accepted the challenge and responsibility of working with the boys and parents of this pack to achieve the purposes of Cub Scouting.

Do you accept the challenges and responsibilities of your new position? (*Pause for response.*) Will you attend Basic Leader Training, pow wow, and Cub Scout roundtables so that the knowledge you find there can help make this pack meet the purposes of Cub Scouting? (*Pause for response.*)

Let's all pledge to work with these leaders in achieving these goals. Let's all stand, make the Cub Scout sign, and say the Cub Scout Promise together.

Cub Scouts All: Tiger Cub Den Meetings

Each Tiger Cub and adult partner should attend all meetings as a team.
Dens may meet in the evenings or on weekends.

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
<p>The Tiger Cub den leader shares leadership with a Tiger Cub adult partner. This team should review plans before each meeting and check the equipment needed.</p>				
BEFORE THE MEETING STARTS	Prepare puzzles for Puzzle Gathering ; have U.S. flag and paper and other supplies for scrapbooks.	Prepare copies of Tiger Cub Whirlybird; have U.S. flag.		Host team writes thank-you note to the destination of last week's Go See It.
<p>Den leader may collect dues. Den leader checks boys' books for completed advancement requirements and records them on Den Advancement Chart. Boys record own advancement on den doodle, if den has one.</p>				
GATHERING	Tiger Cubs do puzzles as they arrive. When they finish, have them swap with someone else and do another puzzle.	Boys make Tiger Cub Whirlybirds.		
OPENING	Teach new Tiger Cubs the Cub Scout salute. Recite the Pledge of Allegiance in repeat-after-me fashion.	Recite the Pledge of Allegiance. Teach new Tiger Cubs the Cub Scout sign. Say the Cub Scout Promise in repeat-after-me fashion.		
SHARE	Each boy introduces his adult partner, explains their relationship, and tells about something fun that they like to do together.	Each boy tells what his favorite color is and why he likes it best.	Take a Go See It trip to a TV station, radio station, or newspaper office (Achievement 4G).	Tiger Cubs and adult partners sign than-you note. Participate in the monthly pack meeting with a puppet show, song, or skit.
DISCOVER	Make Tiger Tales Scrapbooks (Achievement 1D) . Tell boys that they have just completed their first achievement toward the Tiger Cub badge. Give a brief overview of the advancement plan.	Make Tiger Pennants . Play Shere Khan—The Tiger Game . Tell boys about the pack meeting and what to expect. Decide on a den yell (or something else, such as a song) to share at the pack meeting.	At the end of the trip, lead a reflecting discussion with boys and partners about their outing.	Set up a den display table to exhibit Tiger Cub scrapbooks, Tiger pennants, or other craft items made this month; or display photos from your Go See It.
SEARCH	Plan a Go See It to fulfill Achievement 4G.	Finalize plans for next week's Go See It.		
CLOSING	Teach the Cub Scout sign. Say the Cub Scout Promise in repeat-after-me fashion.	Recite the Tiger Cub motto. As they leave, each boy gives the Cub Scout salute to the den leader.		
<p>This week's shared leadership team reviews the meeting. The den leader should meet briefly with the Tiger Cub and adult partner who will share leadership at the next den meeting.</p>				
AFTER THE MEETING	Den leader files local tour permit with council service center for outing.			Den leader fills out den advancement report for the pack leaders' meeting. Den leader mails thank-you note.

CHECK WITH YOUR CUBMASTER FOR ROUNDTABLE DATES
AND OTHER TRAINING OPPORTUNITIES.

Tiger Cub Den Meetings—First Month

Tiger Cub den meetings are attended by the boy and his adult partner. The *Tiger Cub Handbook* has suggestions for all Tiger Cub activities. You'll also find additional program information in *Cub Scout Program Helps*. The chart on the opposite page outlines sample Tiger Cub meetings for this month. During this first month, every Tiger Cub should try to earn the Tiger Cub belt totem by learning the Cub Scout sign, the Cub Scout salute, and the Tiger Cub motto.

Puzzle Gathering

Have a simple puzzle for each Tiger Cub to put together. This could be as simple as a picture of the Tiger Cub logo glued to cardstock, cut apart, and placed in an envelope. Try to make one for each Tiger Cub. While the boys are putting the puzzles together, check with Tiger Cub adult partners for the correct spelling of names and correct addresses and telephone numbers.

Tiger Tales Scrapbooks

Explain to boys that they can use their scrapbooks to keep thoughts and mementos of their Tiger Cub activities, including pictures taken at pack events. Make individual scrapbooks from prepunched typing paper placed in either an orange three-prong folder or covered with orange construction paper. Boys can then decorate their scrapbooks however they want. They may have their adult partners letter the scrapbook for them. Have plenty of tiger stickers, crayons, markers, and other decorations for Tiger Cubs to use.

Tiger Pennants

Materials: Sheets of orange craft foam, markers, feathers, hole puncher, glue, pipe cleaners, 24-inch sticks

Cut craft foam on the diagonal to make two pennants out of each sheet. Boys use markers to draw tiger paws or tiger faces on both sides of the pennant. (Have sample paws and faces for boys to look at.) Glue a couple of buff, orange, and brown feathers onto the pennant. Make three holes along the short side with a hole puncher. Attach the pennant with pipe

cleaners to a 24-inch stick found in your backyard (a stick is more rustic-looking than a dowel, and it's cheaper, too!).

Shere Khan— The Tiger Game

One Tiger Cub plays Shere Khan, the tiger. The other players line up against a wall. Shere Khan stands in the middle of the play area. The object of the game is to cross to the opposite side without being tagged. To start the game, Shere Khan shouts, "Who's afraid of Shere Khan?" The others answer, "No one," and immediately run across the open space toward the opposite side. All Tiger Cubs and adult partners who get tagged help Shere Khan tag the remaining players. The last one caught becomes Shere Khan for the next round.

Tiger Cub Motto Song

Tune: "Frère Jacques"

We are Tiger Cubs, we are Tiger Cubs,
Here's our den, here's our den.
Search, discover, share,
Search, discover, share,
We'll have fun, we'll have fun.

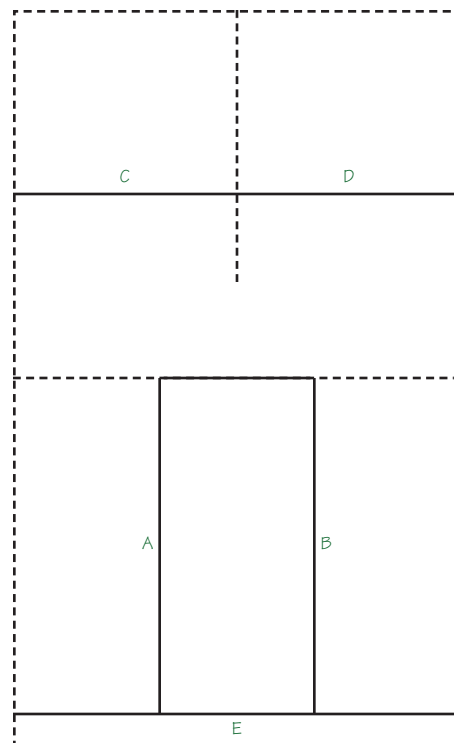
Self-Portrait

Give each boy a crayon and a paper bag large enough to go over his head. Boys put the bags over their heads and then following the den leader's directions and by tracing on the bag, they draw their left and right eyes, left and right ears, and left and right eyebrows onto the bag. When each artist finishes and takes off his bag, he will have a self-portrait!

Tiger Cub Whirlybird

Make copies of the whirlybird and let the Tiger Cubs work on them until everyone has arrived.

1. Decorate your whirlybird with lots of colors.
2. Cut along all dotted lines.
3. Fold backward along line E.
4. Fold flaps up along lines A and B.
5. Fold the flap up along line C and the flap back along line D.
6. Hold your whirlybird up high in the air and let it drop. It will whirl and twirl as it falls.



Cub Scouts All: Wolf Cub Scout Den Meetings

Dens may meet after school, in the evenings, or on a weekend.
Review theme pages before planning den meetings.

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
Den leader, den chief, and denner review plans before each meeting and check equipment needed.				
BEFORE THE MEETING STARTS	Review the meeting plans, set up a den record book for attendance and dues, and set up the meeting room. Have washers and pie tins, craft sticks for the Promise Puzzle , U.S. flag, Conduct Candle , and materials for recording the Den Code of Conduct .	Review the meeting plans, gather materials and den records, and set up the meeting room. Have supplies for Balloon Badminton Memory Game .	Review the meeting plans, gather materials and den records, and set up the meeting room. Have pans, nails, and hammer for Fleur-de-Lis Designs ; prepare cans for Blue and Gold Stack .	Review the meeting plans, gather materials and den records, and set up the meeting room. Have balls for Catch and Throw, board for Feats of Skill, supplies for Cub Scout Memories Can .
Collect dues, record attendance, and check boys' books for completed achievements and electives.				
WHILE CUB SCOUTS GATHER	Boys play a game of Pie-Tin Washer Toss (<i>Elective 4a</i>).	Boys practice elephant walk, crab walk, and frog leap (<i>Achievement 1g</i>).	Boys practice a front roll, back roll, and falling forward roll (<i>Achievements 1c, 1d, and 1e</i>).	Boys walk a line back and forth, and do it sideways, too, then walk the edge of a board six steps each way (<i>Achievement 1b</i>).
OPENING	Explain the Cub Scout sign. Boys give the sign and say the Cub Scout Promise. Show the Cub Scout salute and repeat the Pledge of Allegiance. Introduce den leaders and den members.	Boys stand in a semicircle, give the Cub Scout sign, and repeat the Law of the Pack.	Recite the Law of the Pack. During roll call, each boy steps forward and salutes as his name is called.	Denner leads the Cub Scout Promise.
BUSINESS ITEMS	Discuss and establish a den code of conduct. Explain and light the Conduct Candle, lighting it again each week during the Opening.	Talk about achievements and electives. Recognize birthdays or other special days or events. Tell boys about the pack meeting; start work on a den yell.	Elect the denner and assistant denner by secret ballot. Then help the boys create their den yell.	Recognize boys in uniform. Practice the den yell.
ACTIVITY	Play Salute Relay. Make Cub Scout Promise Puzzles.	Practice the Cub Scout hand-shake. Make badminton rackets and play Balloon Badminton Memory Game.	Play Blue and Gold Stack. Make Fleur-de-Lis Designs.	Review the meaning of <i>Webe-los</i> and the Arrow of Light Award. Play Catch and Throw. Make Cub Scout Memories Cans.
CLOSING	Remind boys of the upcoming meeting and to work on their Bobcat requirements at home. Form a Living Circle , then everyone says "We'll Do Our Best!" Then blow out the Conduct Candle.	After reminders, boys form a line and repeat the Cub Scout Promise. Then blow out the Conduct Candle.	Boys sit in a circle as you tell them the meaning of the Cub Scout motto. Then boys stand and sing "America." Blow out the Conduct Candle.	Talk about the theme for next month. Assistant denner leads in giving the Cub Scout sign, and then all say the motto together. Blow out the Conduct Candle.
AFTER THE MEETING	Put away equipment, put records in order, review the meeting with your leadership team, assign duties for next week.	Put away equipment, put records in order, review the meeting with your leadership team, assign duties for next week.	Put away equipment, put records in order, review the meeting with your leadership team, assign duties for next week.	Put away equipment, put records in order, review the meeting with your leadership team, assign duties for next week.

CHECK WITH YOUR CUBMASTER FOR ROUNDTABLE DATES
AND OTHER TRAINING OPPORTUNITIES.

For more program ideas, read *Boys' Life* and *Scouting* magazines and *Cub Scout Program Helps*.

Wolf Cub Scout Den Meetings—First Month

The objectives for this month's den meetings are to give every boy the opportunity to earn his first award, the Bobcat badge; to complete den organization, get acquainted, and elect boy leaders; and to give leaders and boys an idea of how den meetings are conducted. The chart on the opposite page outlines four sample Cub Scout den meetings for the month. *Cub Scout Program Helps* provides similar charts for each month of the year.

Den Code of Conduct

Boys will respond to and respect rules if they have a part in setting them. Before your first den meeting, think about some of the rules that you would like to have your den follow at meetings. Have a large piece of paper or poster board and a marking pen ready for the meeting.

During the business part of your first den meeting, introduce the idea of a den code of conduct by asking, "What are some of the things we should do to make our den meetings more enjoyable for everybody?" Have boys agree on their rules of behavior. Keep the rules simple, clear, and positive. Post the list at all of your den meetings. Review the list with the boys every once in a while.

Ask, "What should happen if someone breaks a part of the code?" and let the boys discuss this. One possibility is that the first time, a boy is warned, and the second time, he must phone home and have someone pick him up immediately. (Let parents know if you do this, and ask them to have provisions for someone to pick up their son if necessary.) Share the Code of Conduct with the parents of your Cub Scouts.

Some dens also use a **Conduct Candle** as an incentive for good behavior. See [below](#) for details on how to use this strategy.

Blue and Gold Stack

Materials: Cans or boxes painted blue and gold, one per boy

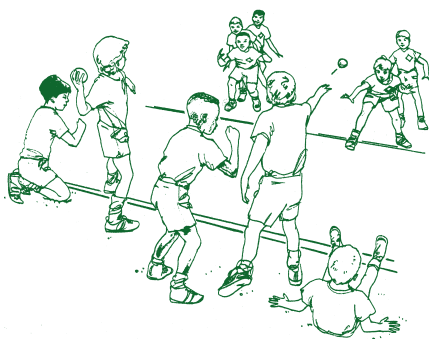
Divide the den into two teams. The first boy in each team runs to the opposite end of the room in relay fashion and sets his can down on a mark. He returns and tags the next boy, who runs to stack his can on top of the first. If the stack falls, he must restack the cans. The winning team is the first team that completes the stack and has all members standing at attention.

Salute Relay

Divide the den into two teams. Give the boys a few minutes to practice their salutes, and then have one team line up in front of the den leader and one in front of the assistant den leader or den chief. Each of the two leaders holds 10 small slips of paper in his/her hand. On a signal, the first player on each team runs to his leader, snaps to attention, and salutes. If the salute is correct, the leader hands him a slip of paper; if the salute is incorrect, the leader says, "Try again next time." After saluting either correctly or incorrectly, the boy turns back to tag the next boy on his team, who repeats the action. The first team to make 10 correct salutes wins.

Catch and Throw

Achievement 1a



Divide the den into two teams, each in a straight single-file line. Station the "starter" or pitcher about 35 feet from his team. On a signal, each starter throws his ball to the first player on his team. That player catches it, throws it back, and then runs to the back of the line. If he misses the ball, he throws it back to the starter and they try again. The next player then receives a throw from the starter, and so on. Make up your own rules, whether the winning team is the one with the most catches in a complete round or the first team back in the original order.

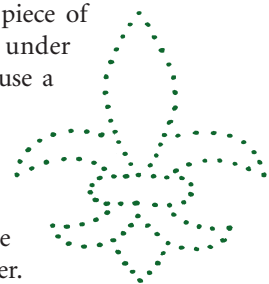
Cub Scout Memories Can

Boys can make Memories Cans to store their Cub Scout handbook, neckerchief slides, patches they earn, small den projects, and other memorabilia from their Cub Scout years. Use a large can with lid (detergent or extra large coffee can). Decorate with self-sticking paper or construction paper, Cub Scout symbols or stickers, the den or pack number, and the boy's name.



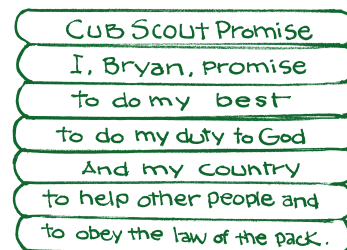
Fleur-de-Lis Designs

Enlarge the pattern shown as needed. Tape to the center of an aluminum pie pan, orange juice lid, or other lightweight metal object. Place a piece of scrap lumber under the pan. Then use a hammer and small nails to tin-punch the design. Glue ribbon on the back for a hanger.



Cub Scout Promise Puzzle

Paint seven craft sticks yellow. With a blue fine-point marker, each boy (using his own name) writes the Cub Scout Promise on the sticks as shown. As a method of learning the Cub Scout Promise, boys can mix the sticks up and put them back in proper order. Once boys learn the Promise, they can glue the sticks to a piece of tag board to make a wall plaque and add a ribbon for hanging.



Cub Scouts All: Bear Cub Scout Den Meetings

Dens may meet after school, in the evenings, or on a weekend.
Review theme pages before planning den meetings.

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
Den leader, den chief, and denner review plans before each meeting and check equipment needed.				
BEFORE THE MEETING STARTS	Review the meeting plans, set up a den record book for attendance and dues, and set up the meeting room. Have U.S. flag, supplies for Advancement Neckerchief Slides and Box Golf (<i>Elective 18</i>), Conduct Candle , and dice for Cub Scout Dice .	Review the meeting plans, gather materials and den records, and set up the meeting room. Have supplies for Balloon Badminton Memory Game .	Review the meeting plans, gather materials and den records, and set up the meeting room. Have a cord or rope; prepare modeling dough for Promise Sculptures .	Review the meeting plans, gather materials and den records, and set up the meeting room. Have boxes and clothespins for Blue and Gold Pass ; prepare cards for the Law of the Pack Puzzle .
Collect dues, record attendance, and check boys' books for completed achievements and electives.				
WHILE CUB SCOUTS GATHER	Play Box Golf.	Play Charades (<i>Achievement 17b</i>).	Give each boy a cord or rope about 3 feet long for the over-hand knot trick (<i>Achievement 22e</i>).	As boys arrive, they start a game of Blue and Gold Pass.
OPENING	Explain the Cub Scout sign. Boys give the sign and say the Cub Scout Promise. Show the Cub Scout salute and repeat the Pledge of Allegiance. Introduce den leaders and den members.	Boys stand in a semicircle, give the Cub Scout sign, and repeat the Law of the Pack.	Recite the Law of the Pack. During roll call, each boy steps forward and salutes as his name is called.	Denner leads the Law of the Pack.
BUSINESS ITEMS	Discuss and establish a den code of conduct. Explain and light the Conduct Candle, lighting it again each week during the Opening.	Talk about achievements and electives. Recognize birthdays or other special days or events. Tell the boys about the pack meeting and work on a den yell.	Elect the denner and assistant denner by secret ballot. Ask boys to demonstrate their den yell.	Recognize boys in uniform.
ACTIVITY	Make Advancement Neckerchief Slides. Play Cub Scout Dice.	Practice the Cub Scout handshake. Make equipment for and then play Balloon Badminton Memory Game.	Discuss the meaning of the Cub Scout Promise and Law of the Pack. Boys make Promise Sculptures.	Review the meaning of <i>Webe-los</i> and the Arrow of Light Award. Play Law of the Pack Puzzle. Practice the den yell.
CLOSING	Remind boys of the upcoming meeting and to work on their Bobcat requirements at home. Form a Living Circle; then everyone says, "We'll Do Our Best!" Then blow out the Conduct Candle.	After reminders, boys form a line and repeat the Cub Scout Promise. Then blow out the Conduct Candle.	Boys sit in a circle as you tell them the meaning of the Cub Scout motto. Then boys stand and sing "America." Blow out the Conduct Candle.	Talk about the theme for next month. Assistant denner leads in giving the Cub Scout sign, and then all say the motto together. Blow out the Conduct Candle.
AFTER THE MEETING	Put away equipment, put records in order, review the meeting with your leadership team, assign duties for next week.	Put away equipment, put records in order, review the meeting with your leadership team, assign duties for next week.	Put away equipment, put records in order, review the meeting with your leadership team, assign duties for next week.	Put away equipment, put records in order, review the meeting with your leadership team, assign duties for next week.

CHECK WITH YOUR CUBMASTER FOR ROUNDTABLE DATES
AND OTHER TRAINING OPPORTUNITIES.

For more program ideas, read *Boys' Life* and *Scouting* magazines and *Cub Scout Program Helps*.

Bear Cub Scout Den Meetings—First Month

The objectives for this month's den meetings are to give every boy the opportunity to earn his first award, the Bobcat badge; to complete den organization, get acquainted, and elect boy leaders; and to give leaders and boys an idea of how den meetings are conducted. The chart on the opposite page outlines four sample Cub Scout den meetings for the month. *Cub Scout Program Helps* provides similar charts for each month of the year.

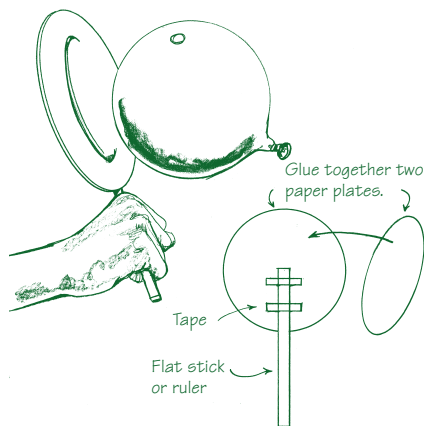
Den Code of Conduct

Boys will respond to and respect rules if they have a part in setting them. See [below](#) for information on establishing a written code of conduct for your den.

Conduct Candle

Some dens use a Conduct Candle as an incentive for good behavior. Light a tall tapered candle at the start of the den meeting during the Opening. It stays lit until there is a behavior problem or until the end of the meeting. Tell boys that when the candle burns to the end, they can celebrate with a special den party, treat, or field trip. Choose a candle that will burn down in several hours so that the boys can celebrate their success.

Balloon Badminton Memory Game



Each boy makes his own racquet by taping and gluing a flat stick between two paper plates. The "birdie" is a partially inflated balloon. Boys bat the birdie back and forth with a partner. Each time the birdie is batted, the boys take a turn saying the next word of the Cub Scout Promise. Try to keep the balloon aloft through the entire recitation. Change partners and practice saying the Law of the Pack.

Blue and Gold Pass

Materials: 12 clothespins painted gold, 12 clothespins painted blue, two empty bags or boxes

Divide boys into two teams. Boys stand in a line, holding the hands of teammates on either side. Place a pile of clothespins at one end of the line and an empty bag at the other end of the line. On a signal, the first boy on each team picks up a clothespin from his pile. Boys must pass the clothespins down the line without letting go of hands. The last boy drops the pin into the empty bag. If a clothespin drops to the ground, players must pick it up without letting go of hands.

Law of the Pack Puzzle

Write one word of the Law of the Pack on an index card; place the cards in a paper sack. Prepare a second sack of index cards. Divide the den into two teams. On a signal, teams remove the cards from the sacks and put the words in the correct order. The first team correctly completing the sequence of words wins.

Advancement Neckerchief Slides

Use small Cub Scout rank insignia stickers (which can be ordered from the Supply Division). Attach the sticker to a piece of PVC pipe or to a 2-inch square of scrap wood with a leather loop glued on the back.



Promise Sculptures

Elective 9a

Discuss the meaning of the Cub Scout Promise. Have each boy use modeling dough (below) to mold an object that represents what the Promise means to him. Have him share the meaning with the group.

Modeling Dough: Combine 2 C. flour and 1 C. salt in a bowl. Gradually add 1 C. water, mixing thoroughly. Gather the mixture into a ball and knead on a clean surface until smooth. Air-dry sculptures, or bake at 300°F for about 30 minutes (time will vary depending on the thickness of the sculpture). For added pizzazz, add food coloring to the dough before mixing. Or, knead in glitter or cinnamon, vanilla, or peppermint flavorings.

Cub Scout Dice

Make dice from large pieces of foam rubber or blocks of wood. Paint or draw words pertaining to the awards of Cub Scouting (Tiger Cub, Bobcat, Wolf, Bear, Webelos, Arrow of Light) on the six sides of the dice. Divide boys into two teams. Each team takes turns rolling one die (boys take turns rolling), trying to match the words on top. If they match, each team gets 2 points. If not, the team rolling the "higher" level of Cub Scouting gets 1 point. Play until one team reaches a predetermined score.

Living Circle Closing



Cub Scouts and leaders form a circle with their left arms pointing inward like the spokes of a wheel. With left palms down and thumbs extended, each person holds the thumb of the person to his/her left—thus making a complete Living Circle. Then each person holds their right hand high in the Cub Scout sign. Boys might repeat the Cub Scout Promise or the Cub Scout motto.

Communicator Activity Badge: Webelos Den Meeting Plans

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
BEFORE THE MEETING STARTS	Have U.S. flag, Conduct Candle , equipment for Blind Bell .	Have U.S. flag and materials for Balloon Badminton Memory Game and secret code activity.	Have materials for Blind Bell and selected picture language activity.	
GATHERING (Keep early arrivals busy.)	Play Hear, Hear .	Make and play Balloon Badminton Memory Game.	Play Blind Bell .	Collect permission slips.
OPENING	Explain the Cub Scout sign. Boys give the sign and say the Cub Scout Promise. Show the Cub Scout salute and repeat the Pledge of Allegiance. Introduce den leaders and den members.	Den members form a horseshoe. Den chief or den leader leads the Pledge of Allegiance.	Assigned boys conduct opening ceremony by sign language or secret code. (If code is used, everyone will need a key.)	
Brief business period: Roll call, dues, uniform inspection.				
ACTIVITY BADGE FUN (instruction, practice, games, and contests related to Webelos skills)	Discuss and establish a den code of conduct. Explain and light the Conduct Candle , lighting it again each week during the Opening. Explain activity badges and the advancement process. Discuss different methods of communication (Communicator Requirement 4). Work on a den yell.	Boys give three-minute talks as assigned last week (Requirement 2). Play the Body Language Game (Webelos Handbook). Invent a den code and send messages (Requirement 5) using the Computer Code or Secret Code Wheel . Elect denner and assistant denner.	Invent a sign language or picture language (Requirement 3). Boys complete three-minute talks. Recognize boys in uniform.	VISIT A PUBLIC LIBRARY OR THE NEWSROOM OF A TV OR RADIO STATION (Requirement 6 or 7).
PREPARATION (making props and equipment; getting ready for future special events)	Announce the Cub Scout theme and tell how the Webelos den will be involved at the pack meeting. Ask boys to choose a subject for a three-minute talk, half to be given next week, half the following week.	Discuss possibilities for and decide on a field trip for the fourth week.	Plan and prepare the pack meeting demonstration, perhaps leading the Cub Scout Promise in sign language. Give out permission slips for next week's field trip.	If possible, ask about careers in communications (Requirement 16).
Sign boys' books for activity badge requirements completed.				
CLOSING	Explain the meaning of <i>Webelos</i> . Boys stand in circle and say the Cub Scout motto together. Then blow out the Conduct Candle .	Assign two boys to prepare and conduct the opening ceremony next week using sign language or a secret code. Repeat the Law of the Pack, and blow out the Conduct Candle .	Tell plans for next week's field trip. Den members form a circle. Den chief gives the denner the Cub Scout handshake, and the denner passes it around the circle. Blow out the Conduct Candle .	
AFTER THE MEETING			Complete and file a local tour permit with your council service center.	The Webelos den leader fills out the Den Advancement Report for the pack leaders' meeting.
Den meeting cleanup under the supervision of the denner.				

For more information, read *Boys' Life* and *Scouting* magazines and attend district roundtable.

Webelos Den Meetings—First Month

Welcome to Webelos (**WE**'ll **BE LO**yal Scouts) Scouting! As a new Webelos den leader, you and your Webelos Scouts are probably eager to get started on the activity badges in the *Webelos Scout Book*; however, if most or all of the boys are new to Cub Scouting, they will first need to earn the Bobcat rank. The meetings outlined here are designed to get the den organized, to help all the boys become Bobcats, and to help them earn the Communicator activity badge.

Look over the material under [Den Code of Conduct](#), [Conduct Candle](#), and [Gathering Activities](#). We'll be using these in the Webelos den meetings, too.

ACTIVITY BADGES

Each month the Webelos den program will feature one of 20 activity badges. For the first month, we'll work on the Communicator activity badge. Then during the second and third months, we'll work on Showman, which is a two-month activity badge. Keep in mind that these badges are designed for fourth- and fifth-graders and there are lots of resources to help you. Take advantage of them, and if you aren't careful, you might even have some fun and learn something, too!

When you start using the *Webelos Leader Guide*, you'll find a pattern involved in earning the activity badges that leads toward the Webelos badge and the Arrow of Light Award. Keep this pattern in mind when you plan so that your Webelos Scouts don't miss an activity badge that they need.

WEBELOS-TO-SCOUT TRANSITION

If your Webelos Scouts are in the fifth grade (or are 10 years old), it is not too early to contact a Boy Scout troop and begin the process of preparing your Webelos Scouts to become Boy Scouts. Your *Cub Scout Leader Book* and *Webelos Leader Guide* can help you with ideas.

You need to be careful, however, regardless of how old the boys are. Those leaders who were Boy Scouts themselves tend to do too many Boy Scout-oriented activities too early. Keep the ages and abilities of your Webelos Scouts in mind, and keep them looking forward to the excitement of Boy Scouting. Prepare them to become Boy Scouts when the time comes, but don't make them Boy Scouts too early.

Gathering Activities

Blind Bell. This game has one Runner and all the other players are Chasers. The Chasers are all blindfolded, but the Runner is not. He carries a bell that he must keep ringing continuously. The blindfolded Chasers try to tag the Runner. The one who succeeds trades places with him.

Hear, Hear. This is a game of identifying sounds. The Webelos den leader or den chief produces the sounds from behind a screen or in another room while the Webelos Scouts listen. As each sound is produced, ask the boys to write down what they think it is. Try some of these sounds:

- Sandpaper rubbed on glass
- Deck of cards dropped on a table
- Eggbeater whipping cream
- Table tennis ball bouncing on a bare floor
- Glass cutter cutting glass

- Knife slicing bread
- Paper bag bursting

Computer Code

Type a message to a friend on a computer using a designated symbol font, such as Wingdings. When you change your message back to the regular font, you'll be able to read it.

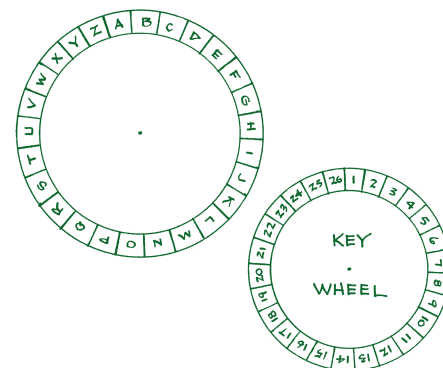
In Wingdings: ☼ ™ ™ ◆ ✕ ■ ¶
✽ □ ■ ✕ ¶ ⌘ ◆ ☺ ◆ 📧 📧 📧

In a regular font: Meeting Tonight at 7:00

Secret Code Wheel

Photocopy and enlarge the illustrated wheels. Paste both wheels on light cardboard and cut them out. Place the key wheel on the alphabet wheel and fasten with a brass paper fastener through the

centers. Use to encode and decode messages in which each number stands for a letter. The receiver must have the same kind of wheel as the sender. To encode, the sender keeps his wheel in one position for the entire message. He tells the receiver how to position his wheel by writing, for example, "B-20," which tells the receiver to position B next to 20 before decoding.



Exploring Your Neighborhood: Second Month's Pack Meeting

Cub Scouts are at an age when they are eager to experience the world beyond home, church, and school. For your second month of Cub Scouting, "Exploring Your Neighborhood" will give boys a chance to investigate their town or community, with guidance from adults. Dens might take a field trip in the neighborhood or community and perhaps undertake a service project.

This theme is designed to achieve Cub Scouting's purposes of good citizenship, family understanding, respectful relationships, and fun and adventure.

THE PACK LEADERS' MEETING

The pack leaders' meeting should be held about a week to 10 days before the pack meeting so that you can be sure that all final details are covered. See the *Cub Scout Leader Book* for planning information.

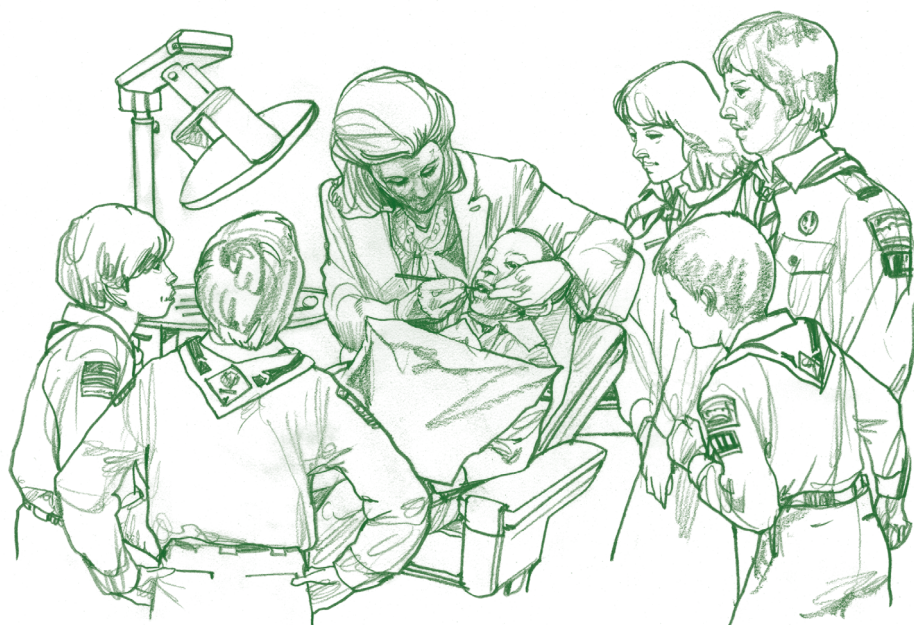
Cub Scout and Webelos den leaders should report to the pack committee any Bobcat badges the boys have earned (this may have to be done earlier if ordering awards by mail) so they may be obtained from the local council service center (use the Pack Advancement Report). Tiger Cub den leaders also report on any Tiger Cub belt totems to be presented at the pack meeting.

Review the pack meeting agenda and be sure that assignments such as room setup, gathering activity materials, and game and song leadership are covered. If possible, decide which announcements should be in a pack newsletter for distribution at the pack meeting. Consider including information such as calendar items and pack budget reports (see the *Cub Scout Leader Book* for information about budgets).

Review plans for next month's meetings and make assignments.

Review training opportunities within your district or council.

Review district or council activities in which your pack may participate, such as council-organized family camping or district outdoor fun events.



THE PACK MEETING

Preopening. Set up the room so boys of each den sit together with their family members. Have a welcoming committee at the door and provide name tags if desired. Set up den displays of things that the Cub Scouts have made during the month, as well as their den doodles.

As boys enter, give each a handful of dried beans to play Slip of the Tongue: Each boy tries to win beans from the others by getting them to say either "yes" or "no" to questions. A player who says "yes" or "no" must give up one bean to the questioner.

Opening. Have a Webelos Scout color guard march in with the U.S. flag and the pack flag, post the colors, and lead the Pledge of Allegiance.

Introductions. The Cubmaster welcomes boys and parents, paying special attention to nonmembers.

Applause Stunt. Find out who collected the most beans in the gathering activity. In their honor, perform a Round of Applause (audience claps while moving hands in a large circular motion).

Song. Cubmaster leads the pack in singing "Point With Pride."

Cub Scout Den Reports. Have each den report on its hike or field trip. Webelos Scouts perform a puppet show they have practiced while working on the Showman activity badge.

Game. Play Forty Ways to Get There: Line dens up in teams, relay fashion. In this relay, each competitor must travel "around the neighborhood" (to the opposite side of the room and back) in a different way. The first might run, the next hop, the next skip, the next run backward, etc. None may travel in a way already used by a teammate. The first team finished wins.

Bobcat Inductions. Call out each new Bobcat's name and invite him and his family forward. Use the Bobcat Candlelight Induction described below to present badges.

Recognitions. The Cubmaster presents the Showman activity badge to eligible Webelos Scouts, as well as Tiger Cub belt totems to eligible Tiger Cubs.

Closing. Ask boys and parents who want to join the pack but have not yet registered to stay after the meeting. Announce the date, time, and place of next month's pack meeting. The pack forms a large Living Circle with parents and visitors behind the

Cub Scouts. All join in saying the Cub Scout motto.

After the Meeting. Register the boys and parents who want to join the pack. Serve refreshments if desired. Make sure the meeting room is “in better shape than you found it”—and then congratulate yourself on a successful second month in the wonderful world of Cub Scouting!

Presentation of Tiger Cub Belt Totem

CUBMASTER: We have some members of the pack here tonight who have begun following the trail of the Tiger. In the wild, the tiger cub is inquisitive and adventurous but remains safe in the lair with adults for some time before venturing out on its own. The adult tigers are responsible for looking after the cub, teaching it to hunt and take care of itself in the jungle.

You boys are embarking on a great new journey with your adult partner, who is looking after you like the adult tiger. Your motto tells us what you will be doing. Do you remember the Tiger Cub motto? Repeat it with me: *Search, Discover, Share.*

Search means that you will search for new activities, new adventures, and new ways of being together—just like the inquisitive tiger cub.

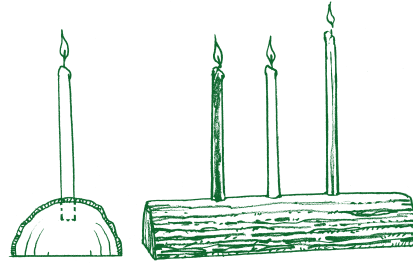
Discover means that you will enjoy the fun of discovering new things together—like the adventurous tiger cub.

Share means that you will share all of the things you have done together with your adult partners and the other members of your Tiger Cub den. You will grow together, become better friends, and prepare yourselves for the Cub Scout trail.

Now that you have learned the Tiger motto, the Cub Scout sign, and the Cub Scout salute, you are ready to wear the Tiger Cub belt totem. Each time you complete an achievement on the way to the Tiger Cub badge, you will add a bead to your belt totem. (*Present the belt totems.*)

Please join me in congratulating these boys by giving them the Tiger Paws Cheer. (*Say “Tigers are paw-some!” while raising open pawlike hands into the air when saying “paw-some.”*)

Bobcat Candlelight Induction Ceremony



Materials: Split-log candleholder (shown); a blue, a yellow, and a white candle (the white one should be taller than the other two); Bobcat badges

Personnel: The Cubmaster, Bobcat candidates and their parents

CUBMASTER: Tonight we are happy to welcome our new Bobcat Cub Scouts and their parents to our pack. Will they please come forward?

This tall white candle represents Cub Scouting and all it stands for. (Lights the white candle.) The blue candle stands for our Cub Scouts. (Lights the blue candle with the white candle.)

The candleholder looks a little unbalanced, doesn't it, with just the one candle unlit at the end? In the same way, Cub Scouting is unbalanced if parents don't do their part. In fact, Cub Scouting and our pack couldn't exist without parents doing their part in the program. So let's light our parents' candle. (Lights the yellow candle with the white candle.) That's much better, isn't it? In fact, it's a beautiful picture.

In the same way, our pack presents a beautiful picture when boys and parents join together for fun and learning in Cub Scouting.

Will all of the parents in our pack, please rise and join the new Cub Scout parents in repeating after me: “We promise to help our sons / earn their Cub Scout badges. / We will be faithful in attending pack meetings / and will do everything we can / as we help our sons to do their best.” Thank you. You may take your seats.

Now, parents of our new Bobcats, please pin your son's badge on his uniform. (They do so.) Welcome to our pack, both boys and parents! Will all Cub Scouts here tonight rise, make the Cub Scout sign, and join us in repeating the Cub Scout Promise.

Webelos Showman Activity Badge

Preparation: Cut a piece of construction paper in a shape that relates to the Showman area, such as a musical note, a mask, or perhaps a reproduction of a theater ticket.

CUBMASTER: This month our Webelos Scouts have been working on their Showman activity badges. Will the following boys please come forward to receive their awards? (*Call boys' names.*)

These boys have chosen to focus on the area of [puppetry, music, or drama] in working on this activity badge. We look forward to this group continuing to share their talents with us throughout the coming year.

Please join me in congratulating these boys by giving them a Round of Applause. (*Clap while moving the hands in a circular, clockwise motion.*)

Song: “Point With Pride”

Tune: “Yankee Doodle”

Our country is so beautiful
With views beyond compare,
So let us always stash our trash,
And show her that we care.
Come on, Scouts, let's do our part,
And clean our countryside,
And all around our neighborhood
We can point with pride.

Explore Your Neighborhood: Tiger Cub Den Meetings

Each Tiger Cub and adult partner should attend all meetings as a team.
Dens may meet in the evenings or on weekends.

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
<p>The Tiger Cub den leader shares leadership with a Tiger Cub adult partner. This team should review plans before each meeting and check the equipment needed.</p>				
BEFORE THE MEETING STARTS	Have copies of the Traffic Light Maze , a U.S. flag, photos of local landmarks, and supplies for Homemade Map .	Have a U.S. flag and supplies for Leaf Rubbings (<i>Achievement 5D</i>).		Host team writes thank-you note to the destination of last week's Go See It.
<p>Den leader may collect dues. Den leader checks boys' books for completed advancement requirements and records them on Den Advancement Chart. Boys record own advancement on den doodle, if den has one.</p>				
GATHERING	Tiger Cubs work on Traffic Light Maze.	Play Imitate .		
OPENING	Recite the Pledge of Allegiance.	Recite the Pledge of Allegiance, followed by the Tiger Cub motto.		
SHARE	Ask Tiger Cubs to tell about an interesting place in their town that they have visited with their family.	Ask Tiger Cubs to tell about something they might see on a walk around their neighborhood.	TAKE A GO SEE IT TRIP TO A POLICE OR FIRE STATION (<i>Achievement 2G</i>).	PARTICIPATE IN THE MONTHLY PACK MEETING WITH A CHEER, SONG, OR SKIT.
DISCOVER	Show photographs from your community. See how many the boys can identify. Boys make a Homemade Map of their community.	Show different types of leaves found on neighborhood trees. Boys make leaf rubbings.	At the end of the trip, lead a reflecting discussion with boys and partners about their outing. Tiger Cubs and adult partners sign thank-you note.	Set up a den display table to exhibit maps, leaf rubbings, or other craft items made this month; or display photos from your Go See It.
SEARCH	Plan a Go See It activity to fulfill <i>Achievement 2G</i> .	Finalize plans for next week's Go See It.		
CLOSING	Recite the Tiger Cub motto.	Recite the Cub Scout Promise in repeat-after-me fashion.		
<p>This week's shared leadership team reviews the meeting. The den leader should meet briefly with the Tiger Cub and adult partner who will share leadership at the next den meeting.</p>				
AFTER THE MEETING	Den leader files local tour permit with council service center for outing.			Den leader fills out den advancement report for the pack leaders' meeting. Den leader mails thank-you note.

CHECK WITH YOUR CUBMASTER FOR ROUNDTABLE DATES AND OTHER TRAINING OPPORTUNITIES.

Tiger Cub Den Meetings—Second Month

As boys complete work on Tiger Cub achievements, they receive beads for their belt totems in the den meetings. All Tiger Cub den activities are attended by the boy and his adult partner. Additional suggestions for Tiger Cub activities are included in *Cub Scout Program Helps* and the *Tiger Cub Handbook*.

Partner-Calling Contest

In this contest, blindfolded adult partners race to find their Tiger Cubs, who are calling to them from across a designated distance. Blindfold adult partners and line them up side by side. After the adults are blindfolded, the boys line up side by side across an open expanse. At a signal, the boys start calling for their partners. Whoever touches his own Tiger Cub first wins.

Imitate

Let the Tiger Cubs try to imitate creatures that they have seen in their neighborhood. Can they sit as still as a bird? Hold their hands like a squirrel holds its paws when eating a nut? Hop like a grasshopper? Buzz like a bee? Crawl like a worm? Allow boys to suggest additional animals to imitate.

Homemade Map

Have a map of your community available for each Tiger Cub and adult partner team. Provide stickers or cutout shapes for Tiger Cubs to attach to the map to identify places familiar to them, such as friends' homes, playgrounds, parks, schools, stores, churches, the library, or other places they visit with their family. Ask them to continue to mark the map at home during the week after they go somewhere with their family.

Pin Your Town on the Map

Materials: State or local map, star cutouts and double-sided tape or large star stickers

This game is played like "Pin the Tail on the Donkey." Attach the map to the wall at a convenient height for the boys. Each boy gets a star and writes his name on it. In

turn, blindfold each boy, turn him around a couple of times, and point him toward the map. The boy who gets his star closest to the location of your town wins.

Tiger Totem Bead Presentation

After a boy completes an achievement toward the Tiger Cub badge, remember to award appropriate colored beads during the den meetings:

- A white bead for a completed family activity
- An orange bead for a completed den activity
- A black bead for a completed Go See It

Do this at a special time each week, such as before the opening or closing ceremony, as part of a ceremony that boys can anticipate each week.

Tiger Paw Race

Materials: Individually wrapped pieces of candy or bubble gum, bags, men's large gardening gloves

Divide the Tiger Cubs and adult partners into two teams. For each team, put the candy or bubble gum and one pair of men's gloves in a bag. Give the first person on each team a bag. He or she removes the gloves from the bag, puts them on, picks out a piece of candy, opens it, puts it in his or her mouth, puts the wrapper in the bag, removes the gloves, puts them back in the bag, and gives the bag to the next person. If someone drops a wrapper on the ground, the person must retrieve it with the gloves on and place it in the bag. The first team to finish wins.

The Tiger Cub Song

Tune: "This Old Man"

Come and join, everyone,
Tiger Cubs have lots of fun
'Cause we like to search, discover, and share—

Tiger Cubs go everywhere.

At the park, beach, or zoo

Tiger Cubs will be there, too,

'Cause we like to search, discover, and share—

Tiger Cubs go everywhere.

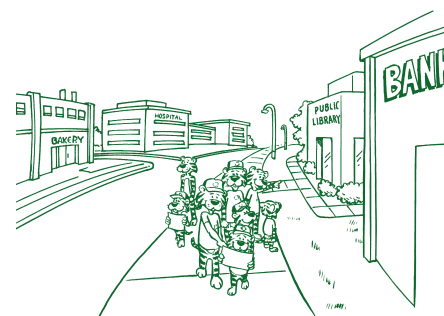
Our neighborhood, we'll explore,

Having fun and so much more

'Cause we like to search, discover, and share—

Tiger Cubs go everywhere.

Go See It Ideas



- Historic place in the community
- Nature center or zoo
- Radio or TV station
- Newspaper newsroom
- Post office
- Police station
- Fire station
- Bank
- Restaurant
- Grocery store
- Museum
- Library

Explore Your Neighborhood: Wolf Cub Scout Den Meetings

Dens may meet after school, in the evenings, or on a weekend.
Review theme pages before planning den meetings.

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
Den leader, den chief, and denner review plans before each meeting and check equipment needed.				
BEFORE THE MEETING STARTS	Have supplies for Marble Roll and Spatter Prints .	Have materials for a den doodle and Litter Luggers ; have a U.S. flag.	Secure additional parental help and go over details for the hike.	Have materials for a den doodle, Litter Art , and Litter Sweep Relay ; make copies of the Traffic Light Maze for each boy; have a U.S. flag.
Collect dues, record attendance, and check boys' books for completed achievements and electives.				
WHILE CUB SCOUTS GATHER	Play Marble Roll.	Play Shopping for Neighbors .	Collect permission slips.	Boys complete Traffic Light Mazes.
OPENING	Boys answer roll by calling out the name of a street in their neighborhood.	Assigned boys conduct flag ceremony (<i>Achievement 2b</i>).		Assigned boys conduct flag ceremony (<i>Achievement 2b</i>).
BUSINESS ITEMS	Discuss "Explore Your Neighborhood" theme and tell plans for the pack meeting. Discuss ideas for a den hike or field trip for the third den meeting and decide on one.	Discuss den plans for the pack meeting.		Check the den's preparation for the pack meeting. Discuss what boys learned on the hike or field trip. Write thank-you notes if necessary.
ACTIVITY	Explain den doodles and have boys decide on a design. Show leaves from different trees in the neighborhood. Make Spatter Prints.	Begin work on a den doodle. Draw a large map of your neighborhood on a large sheet of newsprint or cardboard. Use it to plan a den hike for next week. Make Litter Luggers if you wish to collect litter on your hike next week.	TAKE A HIKE IN THE NEIGHBORHOOD.	Complete the den doodle. Play Litter Sweep Relay. Make Litter Art objects to display at the pack meeting.
CLOSING	Assign boys to conduct the opening flag ceremony next week. Sing "America" (<i>Elective 11a</i>).	Give out permission slips to be returned next week. Assign boys to conduct the opening flag ceremony in two weeks. Boys stand in a line and repeat the Law of the Pack.		Boys stand in a circle and name something they are thankful for about their neighborhood. Say the Cub Scout motto.
Denner supervises putting away the equipment. The den leadership reviews the meeting and checks details for the next meeting.				
AFTER THE MEETING	Submit a local tour permit to your council service center.		Den leader fills out the Den Advancement Report for the pack leaders' meeting.	
CHECK WITH YOUR CUBMASTER FOR ROUNDTABLE DATES AND OTHER TRAINING OPPORTUNITIES.				

For more program ideas, read *Boys' Life* and *Scouting* magazines and *Cub Scout Program Helps*.

Wolf Cub Scout Den Meetings—Second Month

This month Wolf Cub Scouts learn more about the world around them and see their neighborhood from a new perspective during a den hike. Cub Scouts can experience the meaning of goodwill on the hike as they pick up litter as a service project along the way. When doing a litter pickup, give each boy protective gloves and remind them not to pick up sharp objects but to ask an adult for help.

Neighborhood Hikes

Here are some ideas for special hikes around the neighborhood. Some are just for fun; others will heighten the boys' awareness of their surroundings:

Come-to-Your Senses Hike. Every few minutes, stop and ask the den to look, listen, smell, and feel things. Touch the bark of trees. Sniff the air for new smells. Listen for sounds you've never noticed.

A Wonder-full Hike. Every few minutes, stop and ask the boys in turn to tell the most wonderful thing he has seen since the last stop.

Big Game Hunt. Make a list of animals, insects, and birds you might see on the way. After a few blocks, see how many the boys have actually spotted.

String Along. Take a 3-foot length of string along on your hike. Every now and then, make a circle on the ground with the string. See how many different things you can find in the circle. Now stretch the string in a straight line. How many different things does it touch? Do this in different areas, such as a park, playground, or vacant lot.

Traffic Light Maze

Try to get from the red light starting point to the green light finish.



Litter Luggage

Make sacks to collect litter on your den hike. Decorate the outside of a paper shopping bag that has handles. Line the bag with a plastic garbage bag.

Shopping for Neighbors

Players sit in a circle. One player, "It," is sent out of the room. The other players then decide on a person in the neighborhood

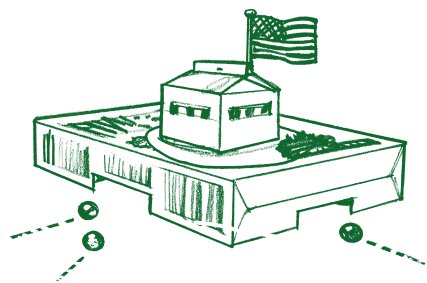
that he should be when he comes back (police officer, school principal, grocery store clerk, doctor, etc.). When "It" returns, he asks each player in the circle what he should buy for himself. Each player must tell him one thing he would need for his job. (Example: A police officer would need a whistle, holster, siren, uniform, etc.). When "It" has questioned each person in the circle, he tries to guess who he is.

Litter Sweep Relay

Divide the den into two teams and give each team a broom. Place a small amount of litter in front of each team—paper scraps, cans, fast food drink cups, etc. On a signal, the first boy on each team sweeps the trash to a turning point and back; then the next boy takes over. Continue until all boys have swept the trash back to the start.



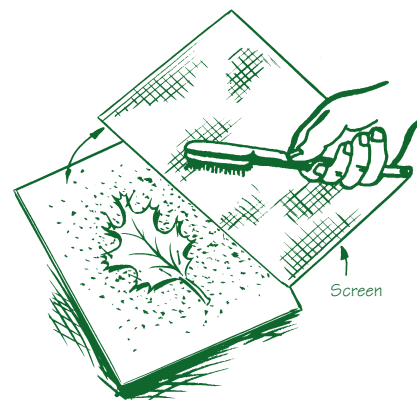
Marble Roll



Place an empty breakfast cereal box on the floor in the center of the room. Each of the four narrow edges should have a 2-by-3/4-inch hole cut out. Give each Cub Scout three marbles and tell him to try rolling them into the box from the edges of the room. The box could be decorated as a

school, fire station, or one of your neighborhood buildings.

Spatter Print



Spatter Prints can be made with leaves collected on your den hike.

Materials: An object such as a leaf or a cutout design, construction paper, an 8-by-10-inch piece of stiff metal screen, an old toothbrush, straight pins, paint

1. Spread newspapers over your working area.
2. Place the object on construction paper and secure it with the pins.
3. Dip the toothbrush in paint and shake it until it is almost dry. Hold the screen about 6 inches above the construction paper. Brush across the screen with the toothbrush (being careful not to spatter yourself!).
4. When the paint has dried, remove the object from the construction paper.

Suggestion: Try white shoe polish or paint on colored construction paper.

Litter Art

Collect an assortment of items from the recycle bin (or litter boys collected in their Litter Luggers). Let boys glue the objects together to create an unusual sculpture.

Explore Your Neighborhood: Bear Cub Scout Den Meetings

Dens may meet after school, in the evenings, or on a weekend.
Review theme pages before planning den meetings.

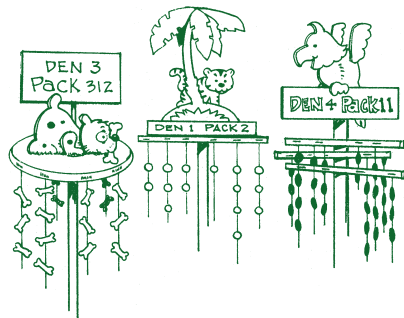
WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
Den leader, den chief, and denner review plans before each meeting and check equipment needed.				
BEFORE THE MEETING STARTS	Have materials for Relief Map ; make copies of Our Town Maze .	Have materials for a den doodle and Relief Map ; have a U.S. flag.		Have materials for a den doodle and Relief Map, newspaper for Whose Hat Is This? , and a U.S. flag.
Collect dues, record attendance, and check boys' books for completed achievements and electives.				
WHILE CUB SCOUTS GATHER	Boys work on Our Town Maze.	Den chief leads boys in physical fitness stretching exercises (<i>Achievement 16a</i>).	Collect permission slips.	Make newspaper hats.
OPENING	Sing "America."	Assigned boys lead opening flag ceremony.		Assigned boys lead opening flag ceremony.
BUSINESS ITEMS	Discuss the "Explore Your Neighborhood" theme and tell plans for the pack meeting. Consider ideas for a community service project or field trip and decide which one to do.	Tell plans for next week's outing. Make assignments for the flag ceremony during the fourth week.		Discuss what boys learned on last week's outing. Write thank-you notes (<i>Achievement 18e</i>). Check the den's preparations for the pack meeting.
ACTIVITY	Explain den doodles; boys decide on a design. Draw plans and begin work on a Relief Map. Play Going on a Trip: The leader starts with the phrase, "I'm going on a trip and I'm taking an Apple." The next boy repeats the phrase and adds an object that begins with the letter B. The third boy repeats and adds an object with the letter C, and so on through the alphabet.	Continue work on the Relief Map. Begin work on a den doodle.	<p>TAKE A FIELD TRIP TO A HISTORICAL SITE (<i>Achievement 3d</i>) OR THE POLICE STATION (<i>Achievement 7b</i>), OR PERFORM A COMMUNITY SERVICE PROJECT.</p> <p>(Service projects may include litter cleanup, helping at a food bank, collecting items for a clothing bank, or helping out at a "soup kitchen.")</p>	Complete work on the den doodle and Relief Map. Play Who's Hat Is This?
CLOSING	Assign boys to lead the opening flag ceremony next week. Boys make a Living Circle and repeat the Neighborhood Code .	Distribute permission slips for boys to return next week. Boys stand in line and recite the Law of the Pack.		Boys stand in a circle and recite the Cub Scout Promise.
Denner supervises putting away the equipment. The den leadership team review the meeting and checks details for the next meeting.				
AFTER THE MEETING	Submit a local tour permit to your council service center.		Den leader fills out the Den Advancement Report for the pack leaders' meeting.	
CHECK WITH YOUR CUBMASTER FOR ROUNDTABLE DATES AND OTHER TRAINING OPPORTUNITIES.				

For more program ideas, read *Boys' Life* and *Scouting* magazines and *Cub Scout Program Helps*.

Bear Cub Scout Den Meetings—Second Month

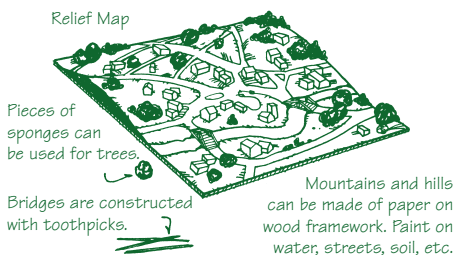
During this second month for the “Explore Your Neighborhood” theme, Bear Cub Scouts will learn more about their neighborhoods and visit a place that serves the people of their community. Or, they also might perform some community service that will benefit their neighborhoods.

Den Doodles



A den doodle is a clever way to record boys’ advancement progress, as well as a colorful decoration for the den meeting place. Let boys choose a design. No two den doodles are alike. Each is unique and has the den’s number, a place for boys’ names, and a cord or thong for recording each boy’s progress. Den doodles can be table or floor models and can be made from cardboard, wood, or other materials. Spools, bottle caps, colored beads, and shells are a few of the common objects used as symbols of progress. Take the den doodle to pack meetings to show off the den’s progress.

Relief Map

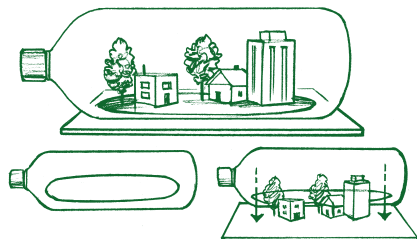


For a den display at the pack meeting, make a relief map of your town, neighborhood, or community. Make the base from a sheet of plywood and the terrain from papier-mâché. Make buildings from boxes or bits of cardboard and use sponges for trees. Construct bridges from toothpicks. Paint on water, streets, soil, etc.

Papier-mâché: Mix together ½ C. water and ½ C. flour; stir until smooth. Tear newspaper into strips about 1 by 4 inches; dip

strips into paste. Place strips onto the board, overlapping each other, to form the terrain and other features. Paint when dry.

Neighborhood in a Bottle

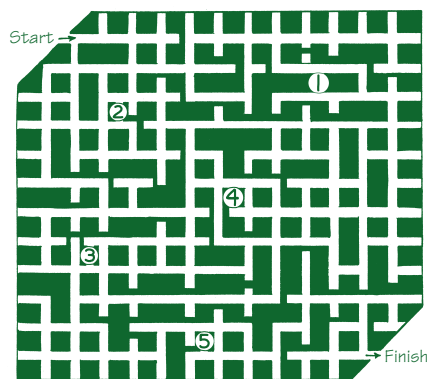


As an alternative to a large den map, boys can create their own individual neighborhood scenes in a bottle.

Materials: Two-liter clear plastic soda bottle, small boxes, craft sticks, plastic or silk greenery, corrugated cardboard, construction paper, paint

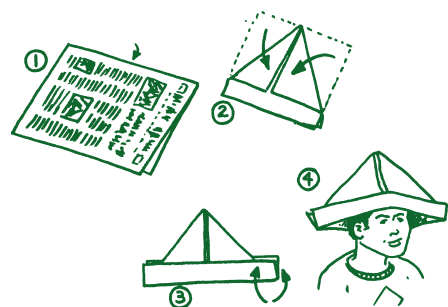
Remove any label from the bottle and cut a long oval opening on the side of the bottle. For the base, cut a piece of cardboard that is larger than the oval cutout. Decorate small boxes and use greenery and craft sticks to create a miniature scene. Items should be close enough together that the bottle opening will fit over them.

Our Town Maze



Can you find your way from Start to Finish through all five locations in order? At each number, go through it and then out the other side.

Whose Hat Is This?



People in your neighborhood wear lots of different hats. Cub Scouts make paper hats (see illustration; tape flaps so the hat stays together). Provide markers for each boy to decorate his hat to represent someone in your community. Decorations might indicate someone’s profession, hobbies, or other individual characteristics. When complete, each boy guesses whose hat is symbolized by each boy’s creation. A game of charades (*Achievement 17b*) could also be included in this guessing game.

Neighborhood Code

Boys form a circle, give the Cub Scout sign, and repeat:

I, [name], will do my best to

Be proud of my neighborhood by helping others and by knowing the good things about my street and my community. I will make my neighborhood a good place to live.

Be helpful in making my street attractive by setting a good example and keeping my sidewalk and grounds clean. I will not litter and will keep garbage and trash covered.

Be considerate of others by not damaging public or private property. I will tell others why it is wrong to harm other people’s things.

Be a good neighbor by being friendly and helpful to my neighbors. I will respect others even though they may be different from me and my family.

Citizen Activity Badge (1): Webelos Den Meeting Plans

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
BEFORE THE MEETING STARTS	Have a U.S. flag, a copy of <i>Your Flag</i> (No. 33188), and notebooks for Citizen Logbooks .	Have a U.S. flag and a copy of the Flag Quiz .	Have a U.S. flag and materials for making citizen posters	
GATHERING (Keep early arrivals busy.)	Play Look Sharp (<i>Cub Scout Leader How-To Book</i>).	Boys practice folding or hoisting U.S. flag, as learned last week.	Play Smile (<i>Cub Scout Leader How-To Book</i>).	Collect permission slips.
OPENING	Denner leads Cub Scout Promise, followed by Scout Oath in repeat-after-me fashion.	Assigned boys conduct flag ceremony.	Assigned boys conduct flag ceremony. Sing “Yankee Doodle” (<i>Cub Scout Songbook</i>).	
Brief business period: Roll call, dues, uniform inspection.				
ACTIVITY BADGE FUN (instruction, practice, games, and contests related to Webelos skills)	Demonstrate and practice U.S. flag ceremonies. Discuss flag history and how to respect the flag (<i>Citizen Requirements 3 and 4</i>); use the <i>Webelos Handbook</i> and <i>Your Flag</i> as resources. Give each boy a notebook to decorate. Have him keep a Citizen Logbook of projects and activities he completes for this activity badge, including jobs he does around the house (for <i>Citizenship belt loop, Requirement 8</i>).	Give the Flag Quiz . Discuss the meaning of the Pledge of Allegiance and the history of our national anthem (<i>Requirements 5 and 6</i>).	Discuss examples of good citizenship (<i>Requirements 12 and 13</i>). Have boys focus on characteristics of good citizenship that they see in each other. Follow with a reflecting discussion. Have each boy begin a poster showing how he can be a good citizen. (for <i>Citizenship belt loop, Requirement 8</i>); these may be completed at home.	FIELD TRIP: VISIT A COMMUNITY LEADER OR GOVERNMENT OFFICE.
PREPARATION (making props and equipment; getting ready for future special events)	Announce the Cub Scout theme and tell how the Webelos den will be involved at the pack meeting. Begin planning field trip.	If designated time has passed, conduct an election to choose a new denner. Discuss why secret balloting is used in a democracy like ours.	Tell plans for next week’s field trip. Discuss den plans for pack meeting participation.	
Sign boys’ books for activity badge requirements completed.				
CLOSING	Assign pairs of boys to plan and conduct opening and closing ceremonies for the next two weeks. Denner leads Scout Law.	Assigned boys retire colors and fold flag. Ask boys to observe moment of reverence.	Assigned boys retire colors and fold flag. Ask boys to observe moment of reverence.	Remind boys to bring “Wanted” posters to pack meeting for display.
AFTER THE MEETING			The Webelos den leader fills out the Den Advancement Report for the pack leaders’ meeting.	
Den meeting cleanup under the supervision of the denner.				

For more information, read *Boys’ Life* and *Scouting* magazines and attend district roundtable.

Webelos Den Meetings—Second Month

This month the Webelos den will begin work on Citizen activity badge, which is required to earn the Webelos badge. It is recommended that this activity badge be worked on over a two-month period. Completion of the Citizen activity badge includes earning the Citizenship belt loop, a part of the Cub Scout Academics and Sports program.

As you start your second month, there are a couple more important things to keep in mind: your den leadership team and training.

THE DEN LEADERSHIP TEAM

Just as a sports team has a coaching staff, a Webelos den has a leadership team that makes it successful. This team consists of the Webelos den leader, the assistant Webelos den leader, the den chief, the denner, and the parents of the Webelos Scouts.

One of the best ways that parents can help is to serve as **activity badge counselors**. As you look at the activity badges that you will be doing in the next few months, try to find parents who have an interest in that area and ask them to help. Use the Parent and Family Talent Survey (*Cub Scout Leader Book*) to identify potential resources among your boys' parents.

TRAINING

Hopefully, you have already attended Cub Scout Leader Basic Training, and you might be thinking about your first Webelos den campout. Before you go, find out when Webelos Leader Outdoor Training will be offered. This training will help you with the methods and skills that will make your Webelos Scout camping trips safe, unique, and successful.

Citizenship Belt Loop

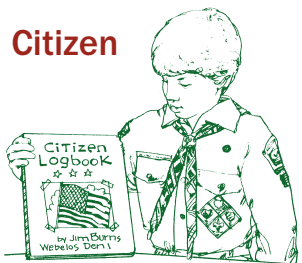
Complete these three requirements:

1. Develop a list of jobs you can do around the home. Chart your progress for one week.
2. Make a poster showing the things that you can do to be a good citizen.
3. Participate in a family, den, or school service project.



Webelos Citizen Logbook

Have each Webelos Scout keep a logbook as he works on the Citizen activity badge. For an effective display at the pack meeting, ask boys to decorate the covers. Inside, they might include pictures of U.S. heroes and photos of the den's Good Turn project, as well as lists and reports required for the activity badge.



Flag Quiz

This quiz will help boys learn some of the history of our flag. After they have had an opportunity to discuss and study the questions and their answers, ask them the questions and let them answer either orally or in writing.

- The flags of which five countries flew over our country before it became the United States of America? (Spain, France, Holland, Sweden, and England)
- What was the English flag of the thirteen colonies called? (the Queen Anne flag)
- When the colonists decided on a flag of their own, what did they call it? (the Grand Union flag)
- How did the Grand Union flag differ from the Queen Anne flag? (It had 13 stripes each of red and white.)
- What was the name of the flag made after the Declaration of Independence? (Old Glory)
- How did Old Glory differ from the Grand Union flag? (The union was blue with 13 white stars instead of the crosses of St. George and St. Andrew.)

- What was the largest number of stripes the U.S. flag had during the War of 1812? Why? (It had 15 stripes each of red and white, because two more states were added.)
- Why was the flag changed back to 13 stripes each of red and white? (Because it began to lose its symmetry and beauty.)

Other questions to ask boys:

- How do you show respect
 - When the U.S. flag is being hoisted and lowered?
 - When the flag passes in a parade?
 - When you pass the flag?
 - When the national anthem is sung or played?
- What are some of the laws protecting our flag?
- What should be done with worn-out flags?

Cub Scout Circus:

THIRD MONTH'S PACK MEETING

Well, you made it through the first two months! This third month's theme is one of the most popular in Cub Scouting—"Cub Scout Circus." Everyone loves a circus, and this circus is especially fun because everyone gets in on the act!

The "Cub Scout Circus" theme is designed to achieve Cub Scouting's purposes of

- Improving understanding within the family
- Strengthening the ability to get along with other boys and to respect other people
- Providing fun and exciting new things to do

If some of your Cub Scouts or Webelos Scouts have not finished their Bobcat requirements, or Tiger Cubs have not earned their Tiger Cub belt totem, be sure to encourage them to finish this month. The Webelos Scouts will be starting their Craftsman activity badges. Plan to attend your district roundtable and other training opportunities. Even if the first two months seemed easy, training will make future months even easier and more fun!

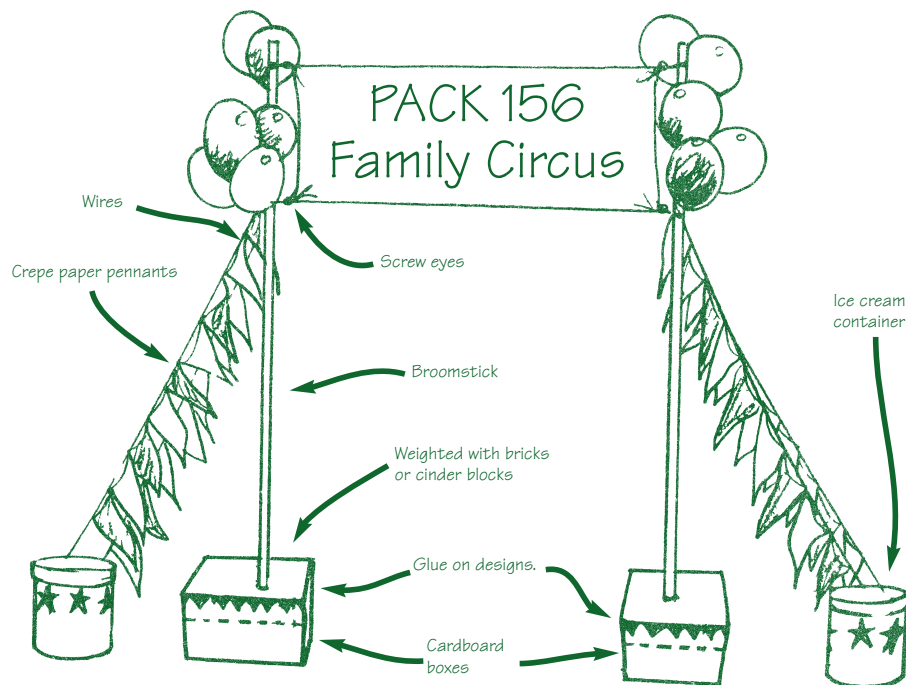
PLANNING THE PACK MEETING

Ideally, at last month's pack leaders' meeting you made the preliminary plans for this month, and each den knows its part in the circus. At this month's meeting you can confirm the final details and talk about next month.

Depending on the time of the year and the weather, you might want to have your circus outdoors, but an indoor circus is great, too! Provide plenty of "stage" space for circus acts and a big parade of all performers.

Be sure to plan the circus layout and decorate the room with balloons, pennants, etc. Consider how to blend the Webelos dens into the circus. One possibility would be for them to build props for the circus. A simple, inexpensive refreshment such as popcorn is perfect!

Once you have this pack meeting planned, look at next month's theme in *Cub Scout*



Program Helps and make assignments.

Review training opportunities within your district or council.

Review district or council activities in which your pack may participate—such as council-organized family camping or district outdoor fun events.

THE PACK MEETING: PACK CIRCUS

Members of the arrangements committee should arrive early to set up the room or area to look like a circus. You might be able to find circus music at a music store, your local library, or on the Internet.

Preopening. As families arrive, send them to the sideshow and "concession stand" for popcorn.

Opening. The circus performers leave the main room to form a parade. Led by the Ringmaster (Cubmaster), they parade into the room and take their places. An honor guard follows with the U.S. flag and leads the Pledge of Allegiance.

Song. The Ringmaster leads the audience in "The Circus Comes to Town."

Den Acts. In turn, dens perform their scheduled acts. Introduce each act with flowery "theatrical" language ("death-defying," "the one and only," "brought here at great expense," etc.).

Recognitions. The Ringmaster recognizes any new Bobcats in the pack. Present any Tiger Cub belt totems.

Give the Handkerchief Applause in honor of those receiving awards: The Ringmaster tosses a handkerchief in the air. The crowd cheers until it hits the ground. Repeat it several times. Vary the speed at which the handkerchief is tossed, even pretending to toss it to fool the audience into clapping.

Closing. Distribute the newsletter and/or remind everyone of upcoming events. The Ringmaster forms the circus parade again, and the performers march out.

Concession Stand. For refreshments after the pack meeting, provide free snacks with funds from the pack treasury, or sell soda, hot dogs, popcorn, and/or peanuts.

Cleanup. Supervise Cub Scouts in cleaning up after the circus.

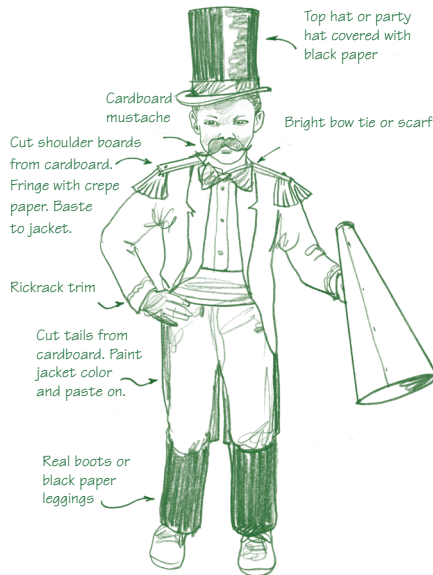
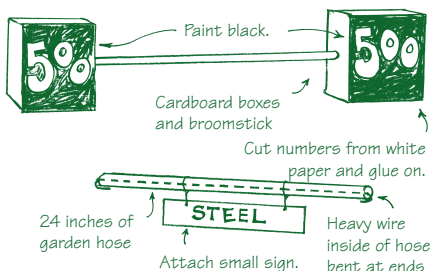
Gathering Activities

Look Sharp. Divide the group into two teams that stand in lines facing each other. Boys have one minute to observe their partners on the opposite team. On a signal, they turn their backs to each other, and each player makes three changes in his attire. He may undo a button, alter the position of an activity badge, exchange neckerchief slides with a neighbor, etc. At the next signal, all turn to face their partners again and try to determine what changes have been made.

Smile. Two teams line up facing each other about 10 feet apart. One team is Heads; the other is Tails. Flip a coin and call it. If “heads” comes up, the Heads team laughs and smiles while the Tails team tries to keep a sober face. Any player who laughs at the wrong time switches teams. Then flip the coin again.

Costume Ideas

- You can find clown makeup (especially around Halloween) in many stores, but makeup base and other makeup also work well.
- Colored construction paper or poster-board can be handy for making a Ringmaster’s top hat, tuxedo tails, megaphone, mustache, and black boots.
- Use table tennis or foam balls colored red and slit open to make clown’s noses. A white swim cap or stocking cap can serve as a clown’s bald head. Old clothes and dads’ big shoes complete the costume.



Bobcat Ceremony

Set a table at the front of the room. Place three candles on the table, light them, and darken the room. As the pack committee chair calls out each boy’s name, the Cub Scout and his parents step forward. The chair gives the parent the Bobcat badge to pin on his son’s uniform. As each Cub Scout receives his badge, he and his parent move to one side of the table until all new Bobcats are recognized. At that point, the Cubmaster asks the den to give the Cub Scout Promise.

Show the “Parent Guide” in the beginning of the *Wolf Cub Scout Book* as you tell parents that this is a book for them to use to help their son and family get the most out of Cub Scouting. The “Parent Guide” explains what Cub Scouting is all about and tells parents how to go about introducing their sons to the advancement projects in their books. Encourage parents to start working with their sons on these advancement projects.

Tiger Cub Totem Ceremony

CUBMASTER: It’s been a fun-filled month at the circus for our Tiger Cubs this month. They have lived the adventure of the Tiger Cub motto as they:

- **Searched** the big top for the perfect circus act to perform for us tonight,
- **Discovered** the skills required to be part of a circus team, and
- **Shared** the fun and adventure of Scouting with their adult partners.

Will the following Tiger Cubs please come forward with their adult partners to receive their Tiger Cub belt totem? (*Present belt totems.*)

Song: “The Circus Comes to Town”

Tune: “When Johnny Comes Marching Home”

The Cub Scout Circus comes to town,
Hurrah, hurrah!

The elephants, monkey, and the clown,
Hurrah, hurrah!

The big brass band, the merry-go-round,
The midway acts with lots of sound!

And we’ll all be there when
The circus comes to town!

A Circus Trip

An Audience Participation Story

Divide the audience into four groups. Assign one of the following parts to each group. As you read the story, each section performs the appropriate action when their word is read:

Lions—“Grrrrrrr!”

Elephants—Swing and sway

Clowns—“Ha ha ha!”

Circus—All noises at one time

I went to the CIRCUS one bright and sunny day.

And watched the LION trainer show the lions how to play.

The ELEPHANTS were really grand as each one stepped up on a stand.

The CLOWNS were being jolly as the LIONS roared so loudly.

So when the CIRCUS comes to town, you really should go down.

The CLOWNS with funny hats, they make all the people laugh.

But the ELEPHANT that sings is the best thing in the ring.

You really ought to go—it’s one fantastic show!

There are many acts to see at the CIRCUS, yes indeed!

Cub Scout Circus: Tiger Cub Den Meetings

Each Tiger Cub and adult partner should attend all meetings as a team.
Dens may meet in the evenings or on weekends.

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
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The Tiger Cub den leader shares leadership with a Tiger Cub adult partner.
This team should review plans before each meeting and check the equipment needed.

BEFORE THE MEETING STARTS	Have pie plate and marbles for Pie Plate Contest , construction paper and other supplies for Clown Hats .	Have paper plates, paint sticks, crayons, or markers for Clown Badminton .		Host team writes thank-you note to the destination of last week's Go See It.
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Den leader may collect dues. Den leader checks boys' books for completed advancement requirements and records them on Den Advancement Chart. Boys record own advancement on den doodle, if den has one.

GATHERING	Tiger Cubs and adult partners play Pie Plate Contest.	Using markers or crayons, Tiger Cubs decorate paper plates with clown faces. Tiger Cubs and adult partners sign thank-you note.		
OPENING	Recite the Cub Scout Promise, followed by the Pledge of Allegiance.	Tiger Cubs and adult partners stand in a semicircle and recite the Pledge of Allegiance.		
SHARE	Tiger Cubs share a favorite circus act that they have seen at the circus, on television, or in a movie or that they have read about.	Tiger Cubs share a favorite movie or TV show that they have seen with their family.	TAKE A GO-SEE-IT TRIP TO A LOCAL LIBRARY, MUSEUM, OR HISTORICAL SITE (<i>Achievement 1G</i>).	PARTICIPATE IN THE MONTHLY PACK MEETING WITH A CHEER, SONG, OR SKIT.
DISCOVER	Tiger Cubs make a clown hat to wear at the pack meeting.	Make badminton racquets by decorating paper plates and play Clown Badminton. Practice the Clown Song or a skit to perform at the pack meeting.	At the end of the trip, lead a reflecting discussion with boys and partners about their outing.	Set up a den display table to exhibit craft items made this month or photos from your Go See It.
SEARCH	Plan a Go See It to fulfill Achievement 1G.	Finalize plans for next week's Go See It.		
CLOSING	Recite the Tiger Cub motto.	Recite the Cub Scout Promise in repeat-after-me fashion.		

This week's shared leadership team reviews the meeting.
The den leader should meet briefly with the Tiger Cub and adult partner who will share leadership at the next den meeting.

AFTER THE MEETING	Den leader files local tour permit with council service center for outing.			Den leader fills out den advancement report for the pack leaders' meeting. Den leader mails thank-you note.
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CHECK WITH YOUR CUBMASTER FOR ROUNDTABLE DATES
AND OTHER TRAINING OPPORTUNITIES.

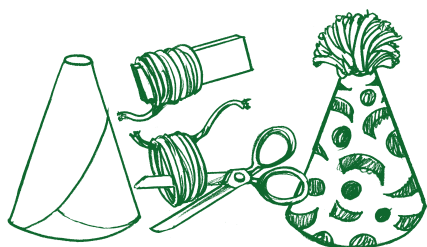
Tiger Cub Den Meetings—Third Month

A circus brings visions of adventure and fun to the imagination of all boys. This month, Tiger Cub dens will prepare an act for the pack meeting circus and make costumes for the circus parade. If a circus isn't in your town during this time of year, the Go See It could include a trip to a local museum or historic site to see how boys of other eras lived and played (*Achievement 1G*).

Pie Plate Contest

Adult partners try to balance a pie plate on his or her head while Tiger Cubs try to place three marbles in it. No hands allowed!

Clown Hat



Form a paper cone from a 12-by-18-inch piece of construction paper. Tape it to fit a boy's head. Decorate with markers, glitter, and stickers. Wrap a 30-inch piece of yarn around a ruler as shown. Slip it off the ruler and tie the loops together with another piece of yarn. Cut through the loops at the other end to form a pom-pom. Staple it to the hat.

Clown Song

Tune: "I'm a Little Teapot"
I'm a little clown who likes to laugh.
Here is my smile and here is my hat.
I can do a trick, as you will see,
I can make you happy as can be.

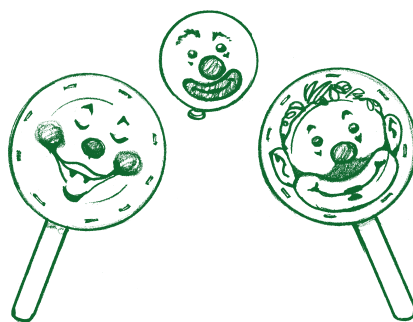
At the end of the song, the den leader points to a boy to do a trick. Repeat until each boy has had a turn.

Knock-Kneed Race

Line up two teams of Tiger Cubs and adult partners in single file. The first person places an inflated balloon between his/her

knees. He/she races to the end of the line without dropping it. He/she then hands it to the last person in line, who places it between the knees and runs to the front of the line.

Clown Badminton



Each boy gets two paper plates and designs a clown's face on the bottom of each. They do not have to be the same. To make the handle of the racquets, use paint stirrers or a ruler and tape it to the back of one of the plates. Secure the other plate in place by stapling both together. Blow up a balloon and draw a clown's face on it. In a large area, set up a badminton net or string up some rope between two chairs or trees. Boys hit the "clown" back and forth over the net.

Clowning Around

Divide Tiger Cubs and adult partners into two teams. One side will try to make one another smile or laugh by making faces, doing tricks, or making funny sounds. No words may be spoken, but the clowns may bark, grunt, whistle, hum, or make other noises. When a player is caught smiling, he moves across the room and becomes one of the clowns to try and to get his former teammates to smile. The last one to smile wins.

Circus Pantomime

Since Tiger Cubs may still be shy on stage, a circus pantomime may be just the solution for your den's pack meeting performance.

Characters: Any number of costumed circus performers such as those listed below

Setting: Circus ring. As the curtain opens, the performers are onstage doing acts as indicated below. The Ringmaster can hold up signs announcing acts.

Clowns: Walking in baggy pants and big floppy shoes, making sad or happy faces, doing tricks such as somersaults, getting feet stuck in a bucket, etc.

Lion Tamer: Cracking a whip, walking around holding a chair, training lions to jump through hoops and to jump on stools.

Acrobats: Doing somersaults, cartwheels, and balancing acts.

Tight-Rope Walker: Pretend walking a high wire, one foot at a time, using an umbrella for balance.

Strong Man: Bending iron bars (a rubber hose), lifting weights labeled "500 lb." (made from balloons). Then a small child removes the weights with ease.

Jugglers: Pantomime juggling three balls, then add more balls one at a time until the hands are moving very fast. Juggle back and forth with another juggler.

Snake Charmer: Pantomime playing a flute and making a snake come out of a basket. The snake charmer leans from side to side to indicate the weaving motion of the snake.

Cub Scout Circus: Wolf Cub Scout Den Meetings

Dens may meet after school, in the evenings, or on a weekend.
Review theme pages before planning den meetings.

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
Den leader, den chief, and denner review plans before each meeting and check equipment needed.				
BEFORE THE MEETING STARTS	Gather bags and items for Grab Bag , have materials for clown hats and Tight Rope Walk , U.S. flag.	Have materials for den circus acts and Clown Hat Pitch .	Have rope for Magic Knot Trick , balls for Juggler Relay , materials for invitations and den circus acts.	Have materials for Beanbag Toss (Elective 4d) and den circus acts; have U.S. flag.
Collect dues, record attendance, and check boys' books for completed achievements and electives.				
WHILE CUB SCOUTS GATHER	Boys play Tight Rope Walk .	Boys play Clown Hat Pitch .	Boys try Magic Knot Trick .	Have a box for boys to draw or paint a clown face on for Beanbag Toss .
OPENING	Form the den in a horseshoe formation. The assistant denner presents the U.S. flag and leads the Pledge of Allegiance (<i>Achievement 2b</i>).	Denner leads the den yell.	Assigned boy leads a flag ceremony (<i>Achievement 2b</i>).	Assigned boy leads a flag ceremony (<i>Achievement 2b</i>).
BUSINESS ITEMS	Discuss the "Cub Scout Circus" theme and tell plans for the pack circus. Discuss possibilities for den circus acts and decide on one or more to present.	If appropriate, discuss the importance of den dues.	Boys make invitations to the pack circus for their family members.	Write the Cubmaster's introductions for the den's circus act.
ACTIVITY	Play Grab Bag . Make clown hats from construction paper cones.	Play Lion in the Cage . Rehearse the den circus acts and work on costumes and props.	Play Juggler Relay . Rehearse the den circus acts and work on costumes and props.	Play Beanbag Toss . Make final preparations and hold a dress rehearsal for the den circus acts.
CLOSING	Form a Living Circle and teach the Scout benediction: "Now may the great Scoutmaster of all Scouts be with us until we meet again."	Assign a boy to prepare and conduct the opening flag ceremony for next week. Form a Living Circle. Remind Scouts of the Cub Scout motto, "Do Your Best." Ask them to keep it in mind in all that they do at school and home.	Form a Living Circle. Do the den yell. Remind boys to give invitations to their family members.	Form a Living Circle. The denner leads the Law of the Pack. Remind the Cub Scouts of pack meeting details.
Denner supervises putting away the equipment. The den leadership reviews the meeting and checks details for the next meeting.				
AFTER THE MEETING				Den leader fills out the Den Advancement Report for the pack leaders' meeting.
CHECK WITH YOUR CUBMASTER FOR ROUNDTABLE DATES AND OTHER TRAINING OPPORTUNITIES.				

For more program ideas, read *Boys' Life* and *Scouting* magazines and *Cub Scout Program Helps*.

Wolf Cub Scout Den Meetings—Third Month

Dens can look forward to a busy month preparing for the pack circus. Plan for two or three den acts and perhaps some sideshow attractions. Let the boys choose the den's acts. A few ideas are given below.

Magic Knot Trick

Elective 17a

The den leader provides several pieces of rope or cord about 3 feet long. The den chief or helper asks the den if there is anyone who can tie an overhand knot in the middle of the cord without letting go of either end. He lets the Cub Scouts try it, and then he shows them the trick: First he folds his arms over his chest, then he leans over and picks up each end of the cord without unfolding his arms. As he straightens up, he unfolds his arms, still holding the ends of the cord—and, presto, there's the overhand knot!

Clown Hat Pitch

Place two **clown hats** (may be made from rolled up construction paper) on the floor, open side up. Divide the den into two teams. Each boy gets five peanuts in the shell. From a distance of about 10 feet, each boy in turn tries to toss his peanuts into the hat that belongs to his team.

Tight Rope Walk

Divide the den into two teams. Lay out two 20-foot ropes on the ground, with a chair centered in the middle of each rope. Line the teams up at one end of the ropes. The first boy on each team starts by picking up a 6-foot stick to use as a balancing pole and then walking along the rope. When he gets to the chair, he must climb over it, continue to the other end, and then walk back to where he started. The game continues with each boy having a turn.

Lion in the Cage

Boys hold hands to form a ring around the "lion" that is standing in the center. The lion tries to break through without ducking under players' arms. If he escapes, the players chase him. Whoever catches him becomes the next lion.

Juggler Relay

Each team gets a ball or orange. The first players take one large step, toss the ball into the air, and catch it with the opposite hand. Players continue taking steps and tossing in the same manner. When they reach the designated mark, they run back to the next players, who repeat the process.

Grab Bag

This game helps give boys ideas for costumes for the den's circus act. Fill a large pillowcase or bag with an assortment of old clothing items (hats, shirts, belts, pants, shoes, etc.). Cub Scouts stand in a circle; give the bag to one of them. On a signal, he passes the bag to the player on his left and he to the next, and so on around the circle. As the bag is being passed around, the leader blows a whistle. Whoever has the bag in his hand when the whistle sounds must reach inside, take out an article of clothing, and put it on. Play continues until all clothing is being worn.

Circus Acts

Elective 2a

Here are some suggestions for den circus acts; you might be able to think of others.

Sideshow. Strong man (balloon muscles and weights, "iron" bar made from a painted garden hose; also see **Strong Little Clown**, snake charmer, etc.

Feats of Skill High Wire Act. Have two or three Cub Scouts walk or roll along a rope stretched on the ground, using some requirements from Achievement 1, Cub Scout *Wolf Handbook*.

Almost-Human Pyramid. Several clowns perform the Feats of Skill High Wire Act, but one fails at every trick. He is sad and the other ones look disgusted. The act's climax is a human pyramid, with three clowns on their hands and knees. The clumsy clown is supposed to climb to the top, but he stumbles, slips, and falls. "Got an idea!" he calls, and runs to the sideline. He picks up a doll, runs back, and perches it atop the pyramid.

Then he calls, "Ladies and gentlemen, the almost human pyramid!"

Water Chase. A clown chases another one with a "water" bucket (filled with paper scraps) and ends up throwing the bucket's contents into the audience.

High Dive. A clown trying to get the courage to dive from a ladder into a small pan of water, climbs down, sticks his toe into the water, and says it is too cold, and leaves.

Strong Little Clown. A couple of large clowns struggle with a strong man's "500-pound weight" (two balloons attached to a dowel). A small clown comes over, picks up the weight, and runs offstage.

Be a Clown

Elective 2a

Costumes. Clowns can be funny- or sad-faced. They can wear big floppy hats, tiny painted hats, straw hats, or even an upturned flower pot hat. The clown can wear a big jacket or shirt and a wide tie cut from cardboard. Make a paper neck ruffle, if desired. Clowns can wear oversized pants held up by a rope belt or suspenders. A pair of swim fins makes good clown shoes, or wear a large pair of tennis shoes with paper stuffed in them.

Makeup. For a classic clown face, apply white base (equal parts liquid cleansing cream and sifted confectioner's sugar mixed well) all over the face from the hairline to the neck. Use bright red lipstick to paint cheeks, lips, and other features. Use a black eyebrow pencil to outline the mouth's shape. Use a pair of cutoff pantyhose to cover your head, if desired. Attach yarn for a wig.



Cub Scout Circus: Bear Cub Scout Den Meetings

Dens may meet after school, in the evenings, or on a weekend.
Review theme pages before planning den meetings.

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
Den leader, den chief, and denner review plans before each meeting and check equipment needed.				
BEFORE THE MEETING STARTS	Have string and balloons for Clown Volleyball , U.S. flag.	Have coins for Triangle Turnabout Puzzle (<i>Elective 13</i>) and materials for Circus Sharpshooters and den circus acts.	Have materials for invitations, den circus acts , and Dunk the Clown .	Have materials for den circus acts, U.S. flag.
Collect dues, record attendance, and check boys' books for completed achievements and electives.				
WHILE CUB SCOUTS GATHER	Demonstrate and practice String the Washers (<i>Elective 13</i>). Encourage boys to try it at home.	Demonstrate and let the boys practice the Triangle Turnabout Puzzle. Encourage them to try it at home.	Demonstrate and let the boys practice the Magic Dollar trick (<i>Elective 13</i>). Encourage them to try it at home.	Demonstrate and let the boys practice the Amazing Handkerchief trick (<i>Elective 13</i>). Encourage them to try it at home.
OPENING	Form den members in a horseshoe formation. The assistant denner presents the U.S. flag and leads the Pledge of Allegiance.	Denner leads the den yell.	Assigned boy leads a flag ceremony.	Assigned boy leads a flag ceremony.
BUSINESS ITEMS	Discuss the "Cub Scout Circus" theme and tell plans for the pack circus. Discuss possibilities for den circus acts and decide on one or more to present.	If appropriate, discuss the importance of den dues.	Boys make invitations to the pack circus for their family members (<i>Achievement 18d</i>).	Write the Cubmaster's introductions for the den circus acts.
ACTIVITY	Play Clown Volleyball.	Play Circus Sharpshooters. Rehearse the den circus acts and work on costumes and props.	Play Dunk the Clown. Rehearse the den circus acts and work on costumes and props.	Make final preparations and hold a dress rehearsal for the den circus acts.
CLOSING	Form a Living Circle and teach the Scout benediction: "Now may the great Master of all Scouts be with us until we meet again."	Assign a boy to prepare and conduct the opening flag ceremony for next week. Form a Living Circle. Remind Scouts of the Cub Scout motto, "Do Your Best." Ask them to keep it in mind in all that they do at school and home.	Form a Living Circle. Do the den yell. Remind boys to give invitations to their family members.	Form a Living Circle. The denner leads the Law of the Pack. Remind Cub Scouts of the pack meeting details.
AFTER THE MEETING			Den leader fills out the Den Advancement Report for the pack leaders' meeting.	

CHECK WITH YOUR CUBMASTER FOR ROUNDTABLE DATES
AND OTHER TRAINING OPPORTUNITIES.

For more program ideas, read *Boys' Life* and *Scouting* magazines and *Cub Scout Program Helps*.

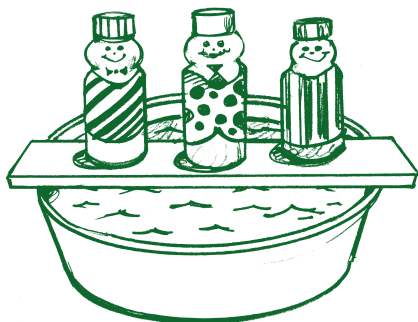
Bear Cub Scout Den Meetings—Third Month

Dens can look forward to a busy month preparing for the pack circus. Plan for two or three den acts and perhaps some sideshow attractions. Let the boys choose the den's acts. A few ideas are given below.

Clown Volleyball

Tie a string across the room about 6 feet above the floor. Divide the den into two teams and give each team an inflated balloon "volleyball." Both balls are put into play at the same time. Players may not hit the ball twice in a row. Play continues until both balls hit the floor. The ball may be hit any number of times on one side of the net.

Dunk the Clown



With permanent markers or acrylic paint, paint clown heads on three liquid detergent bottles. Fill a round tub with water. Place a board across the tub; line the clowns up on the board. Throw balls at the clowns and try to knock them into the water.

Circus Sharpshooters



Stand the three clown bottles (see *Dunk the Clown*) in a triangle on the floor, with 3 inches between them. From a distance of 4 feet, each player gets the chance to roll three marbles so that they go between the bottles without touching them. Keep score.

Feeding the Elephant

Take several 9-by-12-inch pieces of construction paper and form them into a long cone shape, with one end wide and the

small end about 1 inch in diameter. This is the elephant's "trunk." Boys pair off. One boy in each pair holds the trunk; the other gets a handful of peanuts. Boys stand about 10 feet apart. The object is for the feeder to toss the peanuts one at a time into the elephant's trunk. If the elephant catches the peanut, he is allowed to eat it. Have the boys reverse roles after the handful has been tossed.

Circus Menagerie

Players take turns imitating circus animals by pacing, scratching, roaring, growling, climbing, etc. The first person to guess the animal's identity wins an animal cracker.

Laugh, Clown, Laugh

Cut the shape of a clown from cardboard. Paint one side blue and the other side gold. Divide the den into two teams (blue and gold), facing each other. Toss the clown into the air. If the blue side lands up, the blue team tries to make the gold team laugh while the gold team members try to stay quiet. Score points for the opposite team when someone laughs or smiles.

Circus Acts

Lion Tamer. The characters are the Ringmaster, lion tamer, and three lions. Props are a plastic hoop with crepe paper "flames," a whip, a cap pistol, an "Applause" sign, and stools for the lions.

The Ringmaster introduces "The Great Cubini," a world-famous lion tamer, and his lions. The Ringmaster holds up the "Applause" sign. The Great Cubini cracks his whip and fires his cap pistol to make the lions sit on stools, form a pyramid, and dance with each other. For the finale, Cubini cracks his whip to make the lions jump through the "flaming hoop." The lions refuse, no matter how Cubini tries. Cubini then hands the lions his whip and pistol and jumps through the "flaming hoop" himself. The lions and Cubini bow elegantly to the audience.

The Shrinking Machine. All den members are clowns. The biggest is Jojo. The smallest is dressed just like Jojo and is concealed in the Shrinking Machine, a large carton with dials, levers, etc., painted on it.

Jojo tells the other clowns about his marvelous machine that will shrink anything. One clown throws in a basketball, the boy inside throws out a baseball. Another clown throws in a rope and out comes a shoelace. A third clown tells Jojo, "I'll bet it won't shrink you!"

"Sure it will," says Jojo, who climbs into the machine. Then out steps the smaller Jojo.

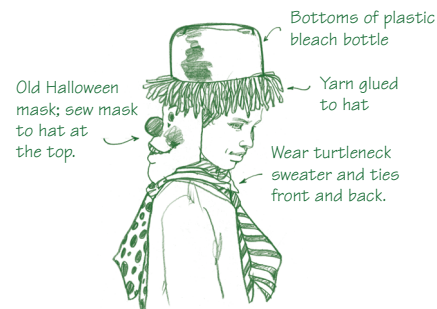
Circus Animal Masks

Elective 10b

Lions, tigers, elephants, and monkeys can be a part of your circus act. Make these animal masks with brown paper grocery sacks as the base. Eyes, ears, etc., are cut from construction paper and glued on.

To prepare the bags, slit up about 4 inches at each corner of the bag's open end. Slip the bag on the boy's head. The clipped portions will fit down his back, on his shoulders, and onto his chest. Cut off the front flap, if desired, but leave the other three. Mark positions for the eye holes and nose. Cut out the eyes.

Two-Faced Boy



Create this mask for a circus sideshow. Use the bottom of a large plastic bottle for the top cap. Glue strands of yarn to the bottom for hair. An old Halloween mask can be attached to the back for a "second face." Wear a turtleneck shirt with ties in both front and back.

Citizen Activity Badge (2): Webelos Den Meeting Plans

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
BEFORE THE MEETING STARTS	Supplies: pennies, dime, and bucket of water for Penny Drop	Supplies: Newspapers for Newspaper Search , U.S. flag, bell for State Quiz	Supplies: U.S. flag	
GATHERING (Keep early arrivals busy.)	Play Penny Drop.	Conduct Newspaper Search on topic of your choice.	Den chief leads boys in a Whistling Contest.	Collect permission slips.
OPENING	Lead Cub Scout Promise followed by Scout Oath. Ask what boys believe “duty to country” means.	Assigned boys conduct flag ceremony. Sing “America” (<i>Cub Scout Songbook</i>).	Assigned boys conduct flag ceremony.	
Brief business period: Roll call, dues, uniform inspection.				
ACTIVITY BADGE FUN (instruction, practice, games, and contests related to Webelos skills)	Discuss what was learned on visit to community leader or government office. Ask boys what former president or other great American they might write about for Citizen Requirement 11 . Have them tell why they chose him or her. Begin planning a Campaign Ad or Inaugural Speech that could be shared at the pack meeting.	Have boys share articles they found in Newspaper Search. Discuss rights and duties of citizens and how boys can help law enforcement (Requirements 7 and 9). Play State Quiz.	Discuss the purposes of laws and government (Requirements 14 and 15). Practice den demonstration for pack meeting.	Den outing: perform den good turn for Requirement 8 (see Citizenship Belt Loop for ideas).
PREPARATION (making props and equipment; getting ready for future special events)	Announce the Cub Scout theme and tell how the Webelos den will be involved at the pack meeting.	Have boys complete their Citizen Logbooks for display at home.	Consider ideas for den Good Turn (for Citizenship belt loop, Requirement 8) and decide on one.	Begin planning den Good Turn project.
Sign boys’ books for activity badge requirements completed.				
CLOSING	Assign pairs of boys to plan and conduct opening and closing ceremonies for the next two weeks. Give Den Leader’s Minute on what the first two points of the Scout Law mean to a good citizen.	Assigned boys retire colors and fold flag. Repeat Pledge of Allegiance.	Assigned boys retire colors and fold flag. Sing “God Bless America” (<i>Cub Scout Songbook</i>).	Remind boys to bring their Citizen Logbooks to the pack meeting.
AFTER THE MEETING			The Webelos den leader fills out the Den Advancement Report for the pack leaders’ meeting.	
Den meeting cleanup under the supervision of the denner.				

For more information, read *Boys’ Life* and *Scouting* magazines and attend district roundtable.

Webelos Den Meetings—Third Month

As you begin your third month of den meetings, your Webelos Scouts should have a clear understanding of the concept of working on activity badges at den meetings. This month is the second of the Citizen activity badge, which is recommended for a two-month period.

A service project is required for the Citizenship belt loop. Include family members, if possible, in the activity that you plan.

Activity Badge Projects

CAMPAIGN ADS

The media can have a great influence on how people vote in elections. Have boys write a script and act out (videotape it with a camcorder if you can) a commercial for a real or mock campaign.

INAUGURATION DAY

Inauguration speeches by president, governors, and other elected officials include goals for the future. They tell of the hopes and dreams of the person who has been elected. Have each boy give an inaugural speech that tells about his dreams for the United States. What does he want to see happen in the future of our country? What laws would he like to see enacted? If possible, videotape speeches and play them at a pack meeting demonstration.

STATE QUIZ

Divide boys into two teams. Place a bell on a table between them. One boy from each team steps forward. Call out a question about your home state (the governor, the capital, the colors in the flag) or your community (mayor, county seat). Whoever can

run and ring the bell first with the correct answer scores a point for his team.

Just for fun: Here are some questions you could ask for fun. Can you recognize these states by their abbreviations?

- What state is always sick? (ILL)
- What state is a father's state? (PA)
- What state is a young girl? (MISS)
- What state is always surprised? (OH)
- What state could you find in church? (MASS)
- What state do you go to when you're sick? (MD)
- What state is in the laundry business? (WASH)
- What state can count above nine? (TENN)
- What state carried Noah and his family? (ARK)
- What state cuts the grass in your yard? (MO)

Gathering Activities

Newspaper Search. Give each Webelos Scout a copy of a daily newspaper and have them look for articles on any of the following topics:

- Articles on individuals or corporations that are working to save our natural resources, or that have been abusing our resources
- Articles about people who have been good citizens through their actions
- Articles concerning local, state, or federal laws

- Articles about elections and election procedures
- Articles about our justice system

Whistling Contest. Fairs were held in colonial times. One of the attractions was a whistling contest. Contestants were given tunes to whistle. If they laughed or lost the tune, they were out of the contest. Try it using tunes the boys know.

Penny Drop. Pour water about 6 inches deep in a bucket and drop in a dime. Each player is given six pennies. In turn, players drop their pennies in the water, trying to cover the dime with a penny. The successful player wins the dime.

Service Project Ideas

- Clean up a playground or park.
- Do yard work, run errands, or otherwise help an elderly person or someone else who needs help with such tasks.
- Give a party for children who are in the hospital or people living in a long-term-care facility.
- Check with local wildlife/environmental conservation agency, and then plant shrubs to provide food and cover for wildlife.
- Collect toys, food, and used clothing for a charitable agency to distribute to people in need.
- Collect wastepaper, glass, aluminum, or plastic for recycling, depending on the recycling capabilities in your community.

Supplemental Materials

Many Cub Scouting resources are available to help you provide a quality program for your boys.

Cub Scout Ceremonies for Dens and Packs, No. 33212.

A resource book with ideas and scripts for ceremonies to award achievements to boys and to mark special events in the Cub Scouting program.

Cub Scout Academics and Sports Program Guide, No. 34299.

Boys are naturally involved in a variety of academic subjects and sports. This program guide helps leaders make the most of these opportunities, encouraging exploration, good sportsmanship, and the development of healthy bodies. Boys receive awards for exploring a variety of academics and sports areas after they fulfill requirements.

Cub Scout Songbook, No. 33222.

Singing brings a group together. The *Cub Scout Songbook* provides pages of fun and active songs for boys. Use this publication to liven up the den and pack meeting activities and get everyone involved in the action.

Group Meeting Sparklers, No. 33122. This little book, filled with ideas for “getting-to-know-you” activities and fun show stoppers, adds zest and pep to meetings.

Cub Scout Magic, No. 33210. Boys love to dazzle friends and family with magic tricks. This timeless resource provides easy to follow directions for magic tricks sure to make each Cub Scout a future Houdini!

Cub Scouting’s BSA Family Activity Book, No. 33012.

Families are the center of Cub Scouting. This book describes a program through which families can earn the BSA Family Award by concentrated effort on activities that encourage family communication and involvement.

Den Chief Handbook, No. 33211.

It’s not just for den chiefs! This handbook has activities, tricks, and hints for everyone involved in Cub Scouting. When your den enlists a den chief from a Boy Scout troop, this resource will help him be successful in his leadership role.